

# Polynomial games: Computation of Nash and correlated equilibria

Noah Stein

Joint work with Profs. Pablo Parrilo and

Asuman Ozdaglar

# Outline

- Nash equilibria
  - Finite-dimensional structure
  - Computation in zero-sum games via SOS/SDP
  - Non-zero-sum games and PPAD (conjectures)
- Correlated equilibria
  - In finite games
  - Def. and characterizations in poly. games
  - No finite dimensional characterization
  - Computation – comparison of three methods
- Conclusions and future work

# Polynomial games

- Definition
  - $n$  players, strategic form
  - Set of strategies  $S_i = [-1, 1] \subset \mathbb{R}$  for each player
  - Utilities  $u_i : [-1, 1]^n \rightarrow \mathbb{R}$  are polynomials
- Notation
  - Strategy for  $i^{\text{th}}$  player:  $s_i \in S_i$
  - Strategy profile:  $s \in S = \prod_i S_i$
  - Without player  $i$ :  $s_{-i} \in \prod_{j \neq i} S_j$ ,  $s = (s_i, s_{-i})$
  - Probability measure over  $S_i$ :  $\sigma_i \in \Delta(S_i)$

# Structure

## [Dresher, Karlin, Shapley 1950's]

- Utility under random (mixed) strategy is expected utility [von Neumann - Morgenstern assumption]
- Only finitely many moments matter

$$u_i(\sigma_j, s_{-j}) = \int \sum_{\alpha} c_{\alpha} s_j^{\alpha_j} s_{-j}^{\alpha_{-j}} d\sigma_j(s_j) = \sum_{\alpha} c_{\alpha} \left( \int s_j^{\alpha_j} d\sigma_j(s_j) \right) s_{-j}^{\alpha_{-j}}$$

- Players can think about choosing moments  $\int s_j^k d\sigma_j(s_j)$  instead of choosing  $\sigma_j$  directly
- Any such moments correspond to a measure with support size at most 1 more than the  $j$ -degree of  $u_i$

# Nash equilibria

- A mixed strategy profile  $\sigma$  is a **Nash equilibrium** if  $u_i(\sigma) \geq u_i(\tau_i, \sigma_{-i})$  for all  $\tau_i \in \Delta(S_i)$
- For polynomial games this is a finite dimensional problem in the moment spaces.
- In fact we can describe the set of moments of Nash equilibria with explicit polynomial inequalities
- The Nash equilibrium strategies of zero-sum games ( $n = 2, u_2 = -u_1$ ) are given by solutions to the **minimax problem**:

$$\min_{\sigma_2 \in \Delta(S_2)} \max_{\sigma_1 \in \Delta(S_1)} u_1(\sigma_1, \sigma_2) = \min_{\sigma_2 \in \Delta(S_2)} \max_{s_1 \in S_1} u_1(s_1, \sigma_2)$$

# Example

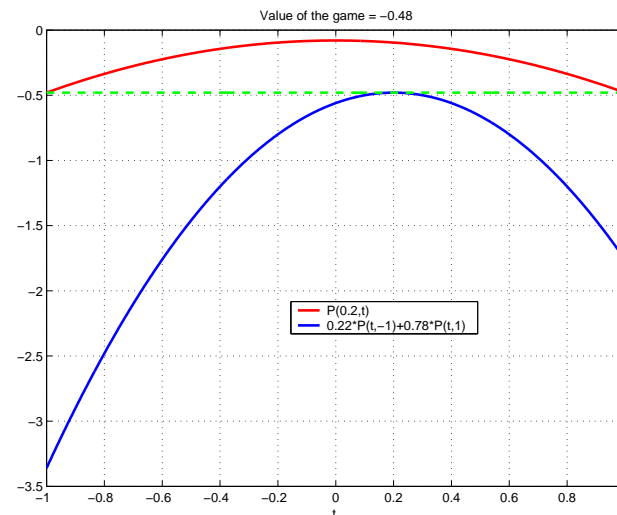
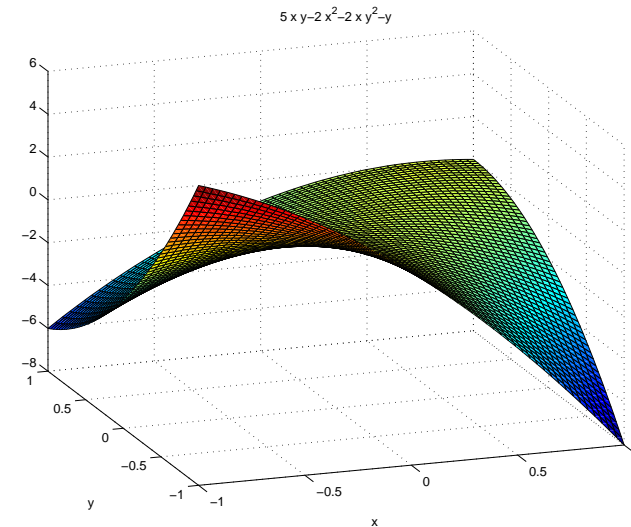
Payoffs:

$$\begin{aligned}u_x(x, y) &= -u_y(x, y) \\ &= 5xy - 2x^2 - 2xy^2 - y\end{aligned}$$

Value:  $-0.48$

Optimal mixed strategies:

- P1 always picks  $x = 0.2$
- P2 plays  $y = 1$  with probability  $0.78$ , and  $y = -1$  with probability  $0.22$ .



# Computing minimax strategies [Parrilo 2006]

- $u_x(x, y) = \sum_{j,k} a_{jk} x^j y^k = -u_y(x, y)$

- A minimax strategy  $\tau$  for player  $y$  solves

$$\min \quad \beta$$

s.t.  $\tau$  is a prob. measure on  $[-1, 1]$

$$\tau_k = \int_{-1}^1 y^k d\tau \quad \text{for } k \leq [y\text{-degree of } u_x]$$

$$\sum_{j,k} a_{jk} x^j \tau_k \leq \beta \quad \text{for all } x \in [-1, 1]$$

- Must describe polynomials nonnegative on  $[-1, 1]$  as well as moments of measures on  $[-1, 1]$

# Sums of squares + SDP

- A polynomial  $p(x)$  is  $\geq 0$  for all  $x \in \mathbb{R}$  iff it is a sum of squares of polynomials  $q_k$  (SOS)

$$p(x) = \sum q_k^2(x) \text{ for all } x \in \mathbb{R}$$

- A polynomial  $p(x)$  is  $\geq 0$  for all  $x \in [-1, 1]$  iff there are SOS polynomials  $s(x), t(x)$  such that

$$p(x) = s(x) + (1 - x^2)t(x)$$

- Coefficients of SOS polynomials can be described in a semidefinite program (SDP)



# Moments of measures + SDP

- For all polynomials  $p$ , must have

$$\int p^2(x) d\tau(x) \geq 0 \quad \text{and} \quad \int (1 - x^2)p^2(x) d\tau(x) \geq 0$$

- $\tau_0, \dots, \tau_{2m}$  are the moments of a measure  $\tau$  on  $[-1, 1]$  (i.e.  $\tau_k = \int y^k d\tau$ ) iff

$$\begin{bmatrix} \tau_0 & \tau_1 & \tau_2 \\ \tau_1 & \tau_2 & \tau_3 \\ \tau_2 & \tau_3 & \tau_4 \end{bmatrix} \succeq 0, \quad \begin{bmatrix} \tau_0 - \tau_2 & \tau_1 - \tau_3 \\ \tau_1 - \tau_3 & \tau_2 - \tau_4 \end{bmatrix} \succeq 0 \quad (m = 2 \text{ case})$$

- Moments of measures on  $[-1, 1]$  can be described in a semidefinite program

# Higher dimensions

- What if we want to characterize, e.g., polynomials which are nonnegative on  $[-1, 1]^k$  or joint moments of measures on  $[-1, 1]^k$ ?
- There are a sequence of sufficient SDP conditions for polynomial nonnegativity starting with SOS which approach an exact condition
- Similarly there is a sequence of necessary SDP conditions for a list of numbers to be joint moments of a measure which are exact in the limit

# Non-zero-sum games

- How hard is computing Nash equilibria of general polynomial games?
- Conjecture: PPAD-complete, i.e., same as finite games
- We have most of a proof that the problem is in PPAD, modulo some details about the polynomial-time solvability of SDPs
- No progress on a completeness proof, but it would be surprising if polynomial games were easier to solve than finite games

# Chicken and correlated equilibria

$(u_1, u_2)$	Wimpy	Macho
Wimpy	(4, 4)	(1, 5)
Macho	(5, 1)	(0, 0)

- Nash equilibria (self-enforcing independent distrib.)
  - $(M, W)$  yields utilities (5, 1);  $(W, M)$  yields (1, 5)
  - $(\frac{1}{2}W + \frac{1}{2}M, \frac{1}{2}W + \frac{1}{2}M)$  yields expected utility  $(2\frac{1}{2}, 2\frac{1}{2})$
- Correlated equilibria (self-enforcing joint distrib.)
  - e.g.  $\frac{1}{2}(W, M) + \frac{1}{2}(M, W)$  yields  $(3\frac{1}{2}, 3\frac{1}{2})$
  - $\frac{1}{3}(W, W) + \frac{1}{3}(W, M) + \frac{1}{3}(M, W)$  yields  $(3\frac{2}{3}, 3\frac{2}{3})$

# Correlated equilibria in finite games

- $u_i(t_i, s_{-i}) - u_i(s)$  is change in player  $i$ 's utility when strategy  $t_i$  replaces  $s_i$  in  $s = (s_1, \dots, s_n)$
- A prob. distribution  $\pi$  is a **correlated equilibrium** if

$$\sum_{\{s: s_i=r_i\}} [u_i(t_i, s_{-i}) - u_i(s)] \pi(s) \leq 0$$

for all players  $i$  and all strategies  $r_i, t_i \in S_i$

- Linear ineq. in variables  $\pi(s) \Rightarrow$  linear program

# Defining CE in infinite games

- Definition in literature:

$$\int [u_i(\zeta_i(s_i), s_{-i}) - u_i(s)] d\pi \leq 0$$

for all  $i$  and all (measurable) departure functions  $\zeta_i$

- Equivalent to above def. if strategy sets are finite
- Quantifier ranging over large set of functions
- Utilities composed with these complicated functions
- Is there a characterization which looks more like the finite case and doesn't have these problems?

# An instructive failed attempt

- The following “characterization” fails:

$$\int_{\{s: s_i=r_i\}} [u_i(t_i, s_{-i}) - u_i(s)] \pi(s) \leq 0$$

for all players  $i$  and all strategies  $r_i, t_i \in S_i$

- Holds for *any* continuous probability distribution  $\pi$
- This condition is much weaker than correlated equilibrium

# New equivalent definitions of CE

- These conditions are equivalent to the departure function definition
- For all  $i$ , all  $t_i \in S_i$ , and all  $-1 \leq a_i \leq b_i \leq 1$ ,

$$\int_{\{a_i \leq s_i \leq b_i\}} [u_i(t_i, s_{-i}) - u_i(s)] d\pi \leq 0$$

- For all  $i$ , all  $t_i \in S_i$ , and all polynomials  $p$ ,

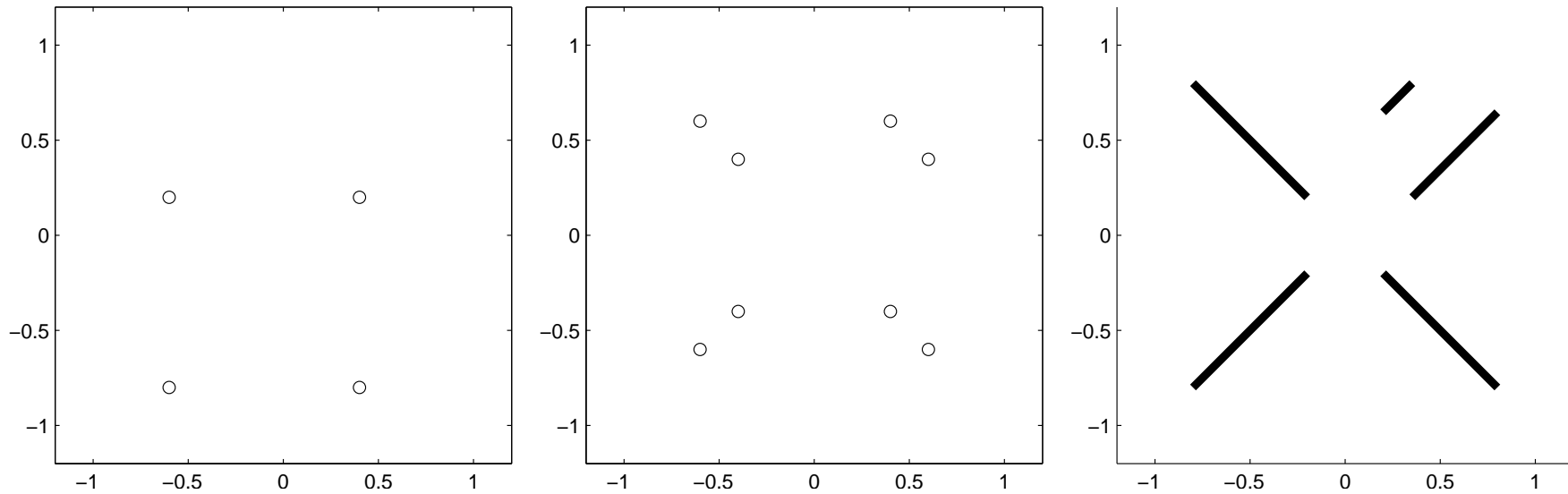
$$\int [u_i(t_i, s_{-i}) - u_i(s)] p^2(s_i) d\pi \leq 0$$



# Finite-dim'l characterization?

- Conditions on finitely many moments equivalent to a measure being a correlated equilibrium?
- If so, convexity  $\Rightarrow$  all extreme points of correlated eq. set have uniformly bounded finite support
- Counterexample: mixed extension of matching pennies
  - Large family of extreme points with arbitrarily large finite support and infinite support constructed using ergodic theory

# Examples of extreme correlated equilibrium supports



- $n = 2, \quad S_1 = S_2 = [-1, 1]$
- $u_1(s_1, s_2) = s_1 s_2 = -u_2(s_1, s_2)$

# 1: Static discretization (LP)

- Intended as a benchmark to judge other techniques
- Ignore polynomial structure
- Restrict strategies to finite sets  $\tilde{S}_i \subset S_i$
- Compute exact correlated eq. of approximate game
- This is a sequence of LPs which converges (slowly!) to the set of correlated equilibria as the discretization gets finer.

## 2a: Adaptive discretization (SDP)

- Given  $\tilde{S}_i^k$ , optimize the following (as an SDP)

min  $\epsilon$

s.t.  $\pi$  is an  $\epsilon$ -correlated equilibrium supported  
on  $\prod \tilde{S}_i^k$  which is a correlated equilibrium  
when deviations are restricted to  $\tilde{S}_i^k$

- Let  $\epsilon^k$  and  $\pi^k$  be optimal (we're done if  $\epsilon^k = 0$ )
- Compute  $\tilde{S}_i^{k+1}$  (following slides) and repeat
- Convergence theorem:  $\epsilon^k \rightarrow 0$

## 2b: Finitely supported $\epsilon$ -correlated equilibria

- A probability measure  $\pi$  with finite support contained in  $\prod \tilde{S}_i$  is an  $\epsilon$ -correlated equilibrium if

$$\sum_{s_{-i} \in \tilde{C}_{-i}} [u_i(t_i, s_{-i}) - u_i(s)] \pi(s) \leq \epsilon_{i, s_i}$$

for all  $i$ ,  $s_i \in \tilde{S}_i$ , and  $t_i \in S_i$  and

$$\sum_{s_i \in \tilde{C}_i} \epsilon_{i, s_i} \leq \epsilon$$

for all  $i$ .

## 2c: Adaptive discretization update steps

- Steps to compute  $\tilde{S}^{k+1}$ 
  - For some player  $i$ , the  $\epsilon$ -correlated equilibrium constraints are tight
  - Find values of  $t_i$  making these tight (free with SDP duality), add these into  $\tilde{S}_i^k$  to get  $\tilde{S}_i^{k+1}$
  - There are finitely many such values by polynomiality
  - For  $j \neq i$ , let  $\tilde{S}_j^{k+1} = \tilde{S}_j^k$
- Intuitively, this adds “good” strategies for player  $i$

### 3: Moment relaxation (SDP)

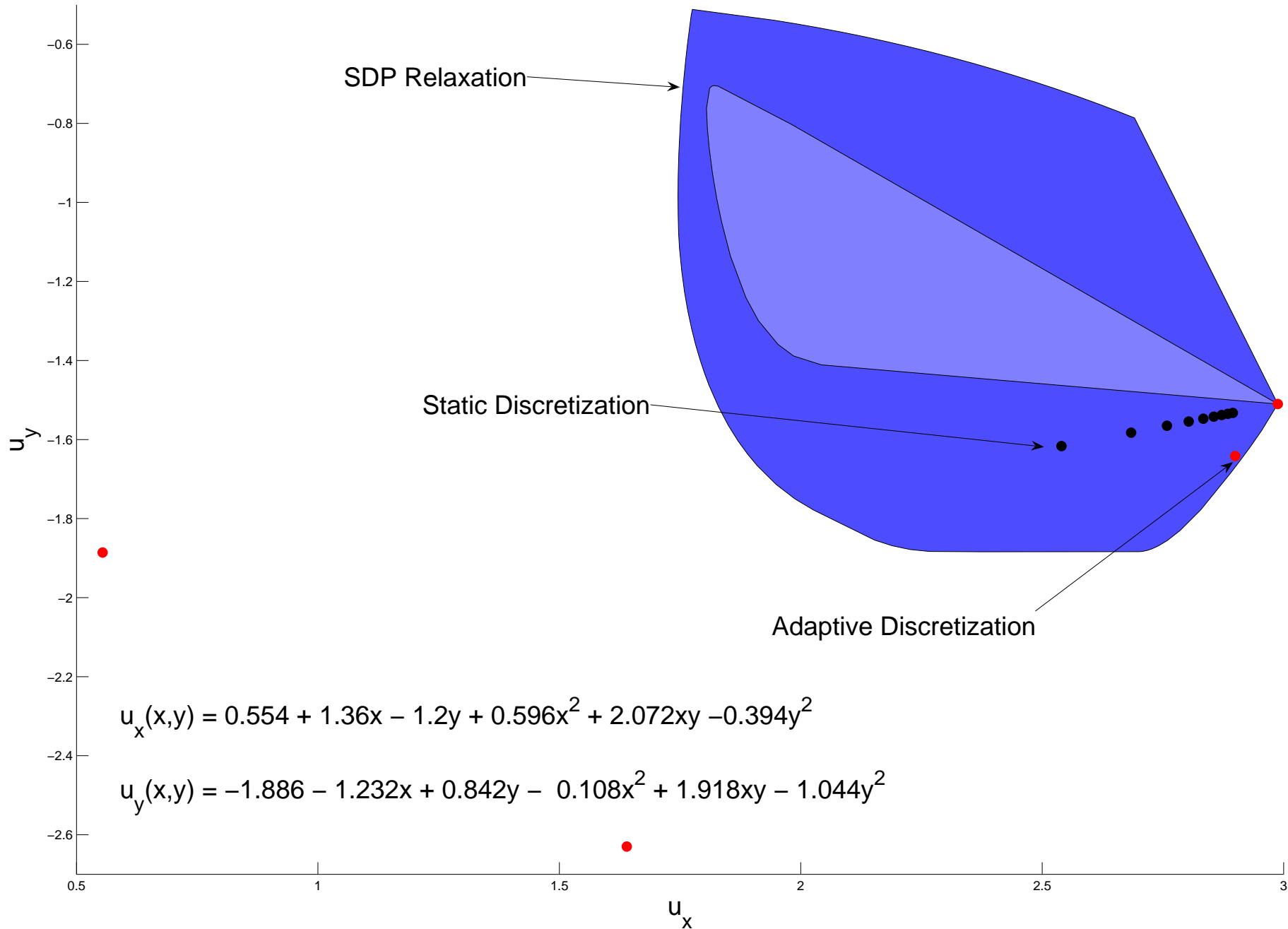
- No discretization
- Sequence of SDP constraints to describe moments of measures  $\pi$  on  $[-1, 1]^n$
- For fixed  $d$ , use SDP to express

$$\int [u_i(t_i, s_{-i}) - u_i(s)] p^2(s_i) d\pi \leq 0$$

for all  $i$ ,  $t_i \in [-1, 1]$ , and polys.  $p$  of degree  $\leq d$

- Get a nested sequence of SDPs converging to the set of correlated equilibria

# Comparison of Static Discretization, Adaptive Discretization, and SDP Relaxation





# Future work

- PPAD-completeness proof
- Convergence rate of adaptive discretization
- Steering adaptive discretization toward a “good” equilibrium
- Finite algorithm for computing correlated equilibria