

Pricing in Dynamic Vehicle Routing Problems

Miguel Andres Figliozzi

The University of Sydney
The Institute of Transport and Logistics Studies
Faculty of Economics & Business
Sydney, NSW 2006
miguel@itls.usyd.edu.au

Hani S. Mahmassani

University of Maryland, College Park
Department of Civil & Environmental Engineering
Martin Hall, College Park, MD 20742
masmah@umd.edu

and

Patrick Jaillet

Massachusetts Institute of Technology
Department of Civil & Environmental Engineering
Cambridge, MA 02139-4307
jaillet@MIT.EDU

ABSTRACT

The principal focus of this paper is to study carrier pricing decisions for a type of vehicle routing problems defined in a competitive and dynamic environment. This paper introduces the Vehicle Routing Problem in a Competitive Environment (VRPCE), as an extension of the Traveling Salesman Problem with Profits (TSPP) to a dynamic competitive auction environment. In the VRPCE, the carrier must estimate the incremental cost of servicing new service requests as they arrive dynamically. The paper presents a rigorous and precise treatment of the sequential pricing and costing problem that a carrier faces in such an environment. The sequential pricing problem presented here is an intrinsic feature of a sequential auction problem. In addition to introducing the formulation of this class of problems and discussing the main sources of difficulty in devising a solution, a simple example is constructed to show that carriers' prices under first price auction payment rules do not necessarily reflect the cost of servicing transportation requests. An approximate solution approach with a finite rolling horizon is presented and illustrated through numerical experiments, in competition with a static approach with no look-ahead.

KEYWORDS: Vehicle Routing Problem, Freight Transportation, Carrier Management Strategies, Carrier Profitability, Information Technology, Bidding Strategies, Electronic Commerce, Auctions.

Introduction

The principal focus of this paper is to study carrier pricing decisions for a new type of vehicle routing problems defined in a competitive and dynamic environment. This class of problems is best introduced in the context of the evolution of the freight transportation industry (deregulation) in the 80s and the explosive growth of the information and communication industries in the 90s.

The transportation industry became highly competitive in the US after the US Congress passed motor carrier deregulation legislation in the late 1970s and early 1980s. As a result, competition in the trucking industry is fierce, aided by relatively low capital entry requirements (especially in the truckload (TL) sector), and reflected in the large number of trucking companies (Coyle et al., 2000). Operating ratios as tight as 0.95 (allowing just 5 cents per dollar earned to cover fixed costs, interest cost, and return to owners/taxes) are considered standard for TL companies (TCA, 2003).

Information and communication technologies (ICT) are reducing pre- and post-transaction costs such as search, communication, quote request/preparation, and monetary exchanges. Ubiquitous and reliable communication networks are allowing physical decentralization of decision-making processes while connecting market agents in real time. As transaction time, cost, and effort reductions take place, sourcing and procurement strategies adjust to the new market environment (Dai and Kauffman, 2002). The side-effect of cheaper and improved market information, as well as higher transparency, can lead to increased competition (Zhu, 2004). Nandiraju and Regan (2005) present a review of transportation marketplaces and their characteristics.

In a competitive transportation market, carriers typically face two distinct, though interrelated, decision problems: (1) a cost minimization problem (operating the fleet in the most efficient manner) and (2) an incremental cost and price determination problem (needed for contract tendering). The first type of problem is best described in the Operations Research (OR) literature by the family of problems

widely known as Vehicle Routing Problems (VRP). The second type of problem, despite its significance in competitive markets, has not received as much attention in the OR and vehicle routing literature, but is gaining traction in the Operations Management literature under the growing sub-area of Revenue Management.

In order to study carriers' pricing in a *competitive* transportation market, this paper introduces the Vehicle Routing Problem in a Competitive Environment (VRPCE), as an extension of the Traveling Salesman Problem with Profits (TSPP) to a dynamic competitive auction environment. In the VRPCE, the carrier must estimate the incremental cost of servicing new service requests as they arrive dynamically. The paper presents a rigorous and precise treatment of the sequential pricing and costing problem that a carrier faces in such an environment. The sequential pricing problem presented here is an intrinsic feature of a sequential auction problem. In addition to introducing the formulation of this class of problems and discussing the main sources of difficulty in devising a solution, a simple example is constructed to show that carriers' prices under first price auction payment rules do not necessarily reflect the cost of servicing transportation requests. An approximate solution approach with a finite look-ahead horizon is presented and illustrated through numerical experiments, in competition with a static approach with no look-ahead.

This paper is organized as follows. Section 1 presents a literature review of the relevant VRP literature. Section 2 describes the VRPCE and introduces the mathematical notation necessary to describe the problem. Mathematical properties of pricing inherent to the VRPCE are shown and discussed in Section 3. Section 4 illustrates the equations and calculation process for a VRPCE example. Section 5 considers pricing with alternative payment (reward) mechanisms. Section 6 discusses the computational complexity of the VRPCE, proposes a simplified heuristic procedure, and analyzes its properties via simulation results. Section 7 reviews key informational and behavioral assumptions of the VRPCE, and is followed by concluding comments in a final section.

1. VRP Background Review

The goal of this section is to place the VRPCE in context of the main known classes of the VRP, and not to provide a comprehensive review of the extensive literature related to the VRP.

First introduced by Dantzig and Ramsey (1959), in what they called the truck dispatching problem, the VRP was formulated as an offshoot of the Traveling Salesman Problem (TSP) to capture multiple vehicles (with and without capacity constraints) and routes. Among many other extensions, widely encountered is the time-windows VRP (Solomon and Desrosiers, 1988), where the objective is to build up routes that minimize total distance while satisfying all customers' time windows. Other extensions include heterogeneous fleet capacity, compatibility constraints between vehicles/cargo/customers, pick-up and delivery problems, several depots, driver-related constraints (maximum number of driving hours or mandatory rests), and generalized cost functions (combination of distance, time driven, and vehicle type). A thorough and comprehensive review of deterministic and static problems can be found in Toth and Vigo (2002).

Problems where customers (demand) or travel (service) times are not deterministic give rise to stochastic versions of the VRP. Jaillet (1988) introduced the a priori solution approach to the probabilistic TSP with stochastic customer requests (when the truck leaves the depot, there is uncertainty regarding what set of customers have to be served), later generalized to the VRP with stochastic customers and demand (Gendreau et al., 1996, Bertsimas et al., 1990, Jaillet and Odoni, 1988). Stochastic travel times in vehicle routing problems were introduced in Stewart and Golden (1983) and analyzed further in Laporte et al. (1992) under general stochastic programming formulations (e.g., using chance constraints). Laporte and Louveaux (1993) presented an L-shaped solution for the stochastic integer program with complete recourse and first stage binary variables.

Powell et al. (1995) present a discussion of dynamic network modeling problems that arise in logistics and distribution systems, including a-priori optimization and on-line decision policies for dynamic vehicle routing problems where information about customers or the system is revealed over time. Powell developed early models for the dynamic vehicle routing problem (Powell, 1986, 1987). Recent contributions to this problem include: approaches to anticipate future events using multiple scenario analysis (Bent and Van Hentenryck, 2004), sampling future scenarios (Mitrovic-Minic et al., 2004, Hvattum et al., 2006), vehicle waiting strategies (Branke et al., 2005, Mitrovic-Minic and Laporte, 2004), anticipation of customer requests using a Markov process approach (Thomas and White, 2004), and using knowledge about future demand arrivals in a real-time setting (Hemert and La Poutre, 2004, Ichoua et al., 2006).

Dynamic fleet management problems where the decision variables are assignment of vehicles (resources) to shipments (tasks) have also been studied in the literature, e.g., Powell's model for the dynamic assignment problem (Powell, 1996). Recent work has focused on studying the properties of these assignment models as well reducing the required computational effort, e.g., through approximations to the concave dynamic program value function (Topaloglu and Powell, (2003). The effectiveness and computational complexity of the approximations are problem-dependent. For example, problems with homogenous vehicle types and one period shipment service times can be efficiently approximated with a piecewise linear function that provides integer solutions (Godfrey and Powell, 2002), whereas problems with heterogeneous vehicle types and multi-period service times require more elaborate approaches (Topaloglu and Powell, 2002).

A common objective found throughout the literature is to minimize transportation costs, generally in regard to empty distance, driving time, or a combination of distance and time. Though costing is part of any dynamic problem (costs are implicitly considered since current decisions affect

the cost of serving future shipments), costing and pricing are usually not an explicit part of VRP (deterministic, stochastic, or dynamic) formulations.

Profits are explicitly considered in the “Traveling Salesman Problem with Profits” or TSPP, as stated by Feillet et al. (2005) in a comprehensive survey. These TSPP problems can be divided into three categories according to Feillet et al. (2005): (a) profit tour problems (PTP), (b) orienteering problems (OP), and (c) prize-collecting TSPs (PCTSP). These problems not only include a known profit for visiting a customer/city but also relax the condition that every customer must be visited. In the PTP (Dell'Amico et al., 1995) the objective is to find a TSP tour that maximizes total collected profits minus travel costs. The OP (Golden et al., 1987) is similar to the PTP, with a constraint on total travel or cost. Finally, the PCTSP (Balas, 1989) is similar to the PTP but with a constraint on the amount of profit that must be collected in a tour.

Another line of research that explicitly includes profits and routing problems is the work on sequential auctions for transportation, where contracts (shipments) dynamically arrive to a marketplace and carriers compete for them in a sequence of one-shipment auctions. These sequential auctions enable the sale of cargo capacity based mainly on price, yet still satisfy customer level of service demands. This work belongs to this line of research. Figliozzi et al. (2003a) present a framework to study transportation marketplaces and to compare the competitiveness of different vehicle routing strategies. Using this framework, Figliozzi et al. (2004) compare four different methods to estimate service costs, including a simple look-ahead heuristic that averages the cost of serving future requests. Subsequent work in Figliozzi et al. (2005) studies the effect of bid learning mechanisms and auction settings on the performance of the transportation marketplace, highlighting the effect on market performance of the information known by the carriers at the time of bidding. More recently, Figliozzi et al. (2006) introduce the concept of opportunity costs in truckload sequential auctions, propose an expression to quantify and approximate such opportunity costs, and discuss initial simulation results. In

his doctoral dissertation, Figliozzi (2004) suggests a game theoretic equilibrium formulation of the decision problems faced by the carriers (bidders) and, recognizing the intractability of that formulation, proposes a bounded rationality approach to study carriers' behavior and bidding. The present paper formalizes and further develops the ideas in Figliozzi's dissertation and in Figliozzi et al. (2006) to present a precise treatment of the sequential pricing problem and its related behavioral and informational assumptions. Results related to the relative magnitude and impact of future profits in relation to static insertion costs are estimated and discussed. Finally, note that work related to combinatorial auctions (rather than the sequential bid decisions in the present work) in transportation can be found in Caplice (1996), Sheffi (2004), Song and Regan (2005), and Wang and Xia (2005).

The VRPCE, introduced in this paper, generalizes the TSPP to a dynamic environment, and presents a rigorous and precise treatment of the sequential pricing and costing problem that a carrier faces in a dynamic environment. The sequential pricing problem presented here is an intrinsic feature of a sequential auction problem, which also typically includes, beyond pricing and costing, strategic game theoretic elements that are needed to represent a general auction process.

2. VRPCE Conceptual Description and Mathematical Framework

The VRPCE is an extension of TSPP problems to a dynamic environment where customer arrivals/characteristics have some degree of uncertainty and the service cost must be estimated before the carrier decides to serve or compete for an arriving request. There are five main characteristics of a VRPCE: (a) the vehicle routing problem is dynamic, i.e., service requests/contracts arrive over time; (b) there is a degree of uncertainty about customer requests, arrival times, and characteristics; (c) carriers must dynamically estimate the incremental cost or price of servicing a new request/contract; (d) each service provided has a monetary reward which is uncertain at the time of estimating the cost;

and (e) the carrier's profit depends on the reward obtained and on how effectively the fleet is managed (service/travel costs or resources spent to service customers).

The VRPCE is a variation of the VRP because service costs are route and schedule dependent (a). The type of VRP (capacitated, with time windows, etc) is not essential in the general formulation for the VRPCE presented in this paper, though it is highly relevant when the specific routing problems have to be solved (Section 6). The problem is essentially dynamic and stochastic (b), otherwise the problem is a version of the already mentioned static TSPP. The accuracy needed to estimate service costs or prices (c) depends on whether the reward (d) to be obtained is known (acceptance/rejection problem) or unknown (cost/pricing problem). Known-reward problems can be easier to solve since establishing lower/upper bounds can be computationally simpler. Regarding rewards (e), the VRPCE is similar to the PTP, but the rewards are unknown for requests that have not been yet awarded (the rewards depend on competitors' prices as in second price auctions).

Consider a carrier in a transportation marketplace where the carrier has to prevail in price in order to acquire the right to serve any given shipper. Shippers announce contracts on an ongoing basis. Each contract may consist of one or several shipments that the chosen carrier will have to serve; only one price can be submitted as a bid per contract¹.

Let the contract arrival/announcement epochs be $\{t_1, t_2, \dots, t_N\}$ such that $0 < t_1$ and $t_i < t_{i+1}$. We assume that contracts are tendered and awarded in real time, thus precluding carriers from pricing more than one contract at the same time. Let t_j represent the time when contract s_j arrives and the carrier tenders a price $b_j \in R$, where R is the set of real numbers. After each contract offering, the carrier receives feedback y_j regarding the outcome of the offering. The public information known at the time

¹ The limitation is on one price for a contract as a whole, therefore disallowing contract splitting or combinatorial pricing. If a carrier cannot serve a contract as specified by the shipper, for example a hard time window or other constraint that cannot be met due to previously won but not yet served contracts, the carrier does not participate in the tender.

of the offering for contract s_j is $h_j = (h_0, y_1, y_2, \dots, y_{j-1})$, where h_0 denotes the information known by all carriers at time $t_0 = 0$ (with $t_0 < t_1$) before bidding for contract s_1 . Similarly, the information known at a time t with $t_{j-1} < t \leq t_j$ is $h_t = (h_0, y_1, y_2, \dots, y_{j-1})$. Again, the information $h_{j+1} = (h_0, y_1, y_2, \dots, y_{j-1}, y_j)$ is assumed known at any time t with $t_j < t \leq t_{j+1}$, and so on. The amount and quality of feedback information received will depend on the particulars of the market rules, as discussed in Section 7.

Arrival times and contract characteristics are not known in advance. They are assumed to come from a probability space $(\Omega, \mathcal{F}, \mathcal{P})$, with outcomes $\{\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_N\}$. Any arriving contract s_j represents a realization at time t_j from the aforementioned probability space, therefore $\mathbf{w}_j = \{t_j, s_j\}$. Let $\{s_1, s_2, \dots, s_N\} = S$ be the set of arriving contracts. The number N of future demand realizations considered by the carrier is the length of a finite rolling horizon (RH). A finite RH is adopted due to: (a) the intractability of the infinite horizon problem and (b) the unreliability of demand and price forecasts associated with long time horizons as discussed in section 7². The level of carrier competition is represented by a random variable \mathbf{x} , whose successive realizations $(\mathbf{x}_j)_{1 \leq j \leq N}$ represent the best prices offered by the competition and/or the reservation prices of the shippers, whichever is least, during the N successive contract offerings. If a request/contract cannot be served and is rejected (all bids above the reservation price) the request is assumed served by alternative means. The carrier gains the right to serve contract s_j if $b_j < \mathbf{x}_j$; if $b_j = \mathbf{x}_j$ contract s_j is assumed to be awarded to the carrier with some known probability³.

² The carrier's optimal choice of N must balance the costs associated with data collection, computation, and forecasting reliability. This is a complex problem in itself and beyond the scope of this paper. Alternatively, N could be determined by a limit imposed on the time horizon length, i.e., a must return to the depot after a predetermined number of working hours.

³ This probability will depend on market settings such as the number of competitors and shipper's policy regarding the assignment of contracts when the reservation price is met.

A central assumption of this VRPCE formulation is that the carrier *believes* that the future level of contract price competition is not influenced by his past, present, or future actions (price or fleet management related). The market clearing set-up is equivalent to the clearing rules of a sequential second price auction, so if the carrier wins the right to serve contract s_j then this carrier is paid an amount x_j . There are no participation costs or penalties for losing an offering.

The fleet status at time t is denoted as z_t , which comprises two different sets: set of vehicles with their status updated to time t and set of contracts acquired but not yet served up to time t . The fleet status at time t_j , when contract s_j arrives, will be denoted as z_j . Note that the set z_j does not include information on the just arrived contract s_j . Let I_j be the indicator variable for shipment s_j , such that $I_j = 1$ if the carrier has secured the offering for contract s_j and $I_j = 0$ otherwise. As contracts are tendered and awarded in real time, the status of the fleet updated with the tender result is denoted $z_j | I_j$. To shorten notation, a superscript “1” will indicate that the contract was won; a superscript “0” indicates that the contract was lost. Then, the updated states are $z_j^1 = z_j | (I_j = 1)$ and $z_j^0 = z_j | (I_j = 0)$ respectively. If a carrier is submitting a tender for contract s_j at time t_j , the symbol “-” is used to represent the previous successful tender as time t_{j-} (the last tender won by the carrier before time t_j). For the particular case of s_1 or for a carrier with no wins up to time t_j we use t_0 as the previous successful tender. The updated fleet status immediately after winning the contract that arrived at time t_{j-} is denoted z_{j-}^1 ; in particular if $t_{j-} = t_0$ then $z_{j-}^1 = z_0$.

It is assumed that the fleet status at a given time is a function of time, previous fleet status, and history up to the previous epoch; travel and service times are assumed deterministic. This can be

expressed by assuming the existence of a state/assignment function⁴ such that the status of the carrier when shipment s_j arrives is $z_j = a(t_j, h_j, z_{j-1})$ or in general $z_t = a(t, h_t, z_j)$ for any $t_j < t \leq t_{j+1}$.

The distance or cost incurred by the fleet from time t_j up to time t using assignment function a with initial status z_j^1 is denoted $d(a, z_j^1, t)$. Let t_j' be the time at which the carrier serves completely all the contracts in z_j^1 . As distance (or time) costs cannot be negative, it follows that $d(a, z_j^1, t)$ is a nondecreasing function. It also has constant values on the following ranges:

- for $t < t_j$, $d(a, z_j^1, t) = 0$,
- for $t > t_j'$, $d(a, z_j^1, t) = d(a, z_j^1, t_j')$.

At time t_j , the incremental cost of serving contract s_j up to time $t \geq t_j$ is estimated using:

$c(s_j, t) = d(a, z_j^1, t) - \{d(a, z_{j-}^1, t) - d(a, z_{j-}^1, t_j)\}$. The VRPCE consists of determining the price for each arriving shipment s_j ; this problem is analyzed in the next section.

3. The VRPCE

The VRPCE can be formulated as a stochastic dynamic programming problem where: each stage is defined by the arrival of a new contract, price is the decision variable, and the state transitions are determined by the contract award and fleet assignment processes. In this section we assume that a fleet deployment process can only be changed or interrupted by winning a new contract. In particular, at time t_j , the full incremental cost of serving contract s_j is denoted as⁵:

⁴The assignment function is problem dependent; it can be any algorithm that the carrier uses to solve the corresponding routing problem and estimate future fleet status.

⁵In general, earlier deployment schedules with fewer contracts finish earlier. It is assumed without loss of generality that $t_j' \geq t_{j-}'$, the completion time of t_j' stochastically dominates t_{j-}' , otherwise this expression should be used with t_j' replaced by $t_j' = \max(t_j', t_{j-}')$

$$c(s_j) = c(s_j, t_j) = d(a, z_j^1, t_j) - \{d(a, z_{j-}^1, t_j) - d(a, z_{j-}^1, t_j)\} = d(a, z_j^1, t_j) - d(a, z_j^0, t_j)$$

Since the VRPCE is a stochastic dynamic programming problem, we could solve it using backward induction. The carrier pricing the last contract s_N at time t_N is in a situation strategically similar to a one-item second price auction because: (a) the carrier's reward depends on the realization of the price competition for contract s_j which is \mathbf{x}_j , (b) this reward \mathbf{x}_j is independent of any action taken by the carrier, and (c) the carrier wins the right to serve contract s_j if $b_j < \mathbf{x}_j$; if $b_j = \mathbf{x}_j$ the right to serve the contract is obtained with a known probability dependent on market settings but independent of the value b_j .

In a one-item second price auction, the value of the item (to a particular bidder) is a weakly dominant strategy. This value (cost in a reverse auction) is the bid that maximizes the bidder's expected profit (Vickrey, 1961). Applying this logic to a reverse auction in the VRPCE setting, the cost of the contract is a weakly dominant strategy. This cost is the price that maximizes the carrier's expected profit. Therefore, the price for s_N that maximizes the carrier's expected profit is $b_N^* = c(s_N)$. Note that at time t_N the effect of previous actions $\{b_1, \dots, b_{N-1}\}$ is summarized in the state variable z_N^0 , i.e., the cost of previous actions in the time interval $\{t_1, \dots, t_N\}$ is already a "sunk" cost and should not be considered again at time t_N .

The carrier pricing the contract s_{N-1} is not in a situation strategically similar to a one-item second price auction because the submitted price b_{N-1} has an impact on the future status of the carrier at time t_N and therefore may affect the profit obtained for contract s_N . After submitting b_{N-1} there are only two possible outcomes: (1) the rights for contract s_{N-1} are acquired; or (2) the rights are lost. If the former is true, the carrier's status at time t_N will be $z_N^1 | z_{N-1}^1 = a(t_N, h_N, z_{N-1}^1)$. If the latter is true, the

carrier's status at time t_N will be $z_N | z_{N-1}^0 = a(t_N, h_N, z_{N-1}^0)$. Defining $\pi_N(s_N | z_{N-1}^{I_{N-1}})$ as the expected profits from contract s_N conditional on the previous outcome as:

$$\pi_N(s_N | z_{N-1}^1) = \pi_N(s_N | I_{N-1} = 1) = E_{(w_N)}[E_{(x)}[(\mathbf{x} - c(s_N) | z_{N-1}^1)I_N]]$$

$$I_N = 1 \quad \text{if} \quad \mathbf{x} > b_N^* | I_{N-1} = 1 \quad \text{and} \quad I_N = 0 \quad \text{if} \quad \mathbf{x} < b_N^* | I_{N-1} = 1$$

or

$$\pi_N(s_N | z_{N-1}^0) = \pi_N(s_N | I_{N-1} = 0) = E_{(w_N)}[E_{(x)}[(\mathbf{x} - c(s_N) | z_{N-1}^0)I_N]]$$

$$I_N = 1 \quad \text{if} \quad \mathbf{x} > b_N^* | I_{N-1} = 0 \quad \text{and} \quad I_N = 0 \quad \text{if} \quad \mathbf{x} < b_N^* | I_{N-1} = 0$$

If contract s_{N-1} is acquired, the carrier's fleet will not necessarily travel a distance equivalent to the myopic incremental cost $c(s_{N-1})$ because the possible arrival and acquisition of contract s_N may cut short the fleet's deployment plan, implemented at time t_{N-1} . The optimal price b_{N-1}^* that maximizes the carrier's expected profits from time t_{N-1} onwards is:

$$b_{N-1}^* \in \arg \max E_{(x)}[(\mathbf{x} - c(s_{N-1}))I_{N-1} + \pi_N(s_N | z_{N-1}^1)I_{N-1} + \pi_N(s_N | z_{N-1}^0)(1 - I_{N-1})]$$

$$b \in \mathbf{R}, \quad I_{N-1} = 1 \quad \text{if} \quad \mathbf{x} > b \quad \text{and} \quad I_{N-1} = 0 \quad \text{if} \quad \mathbf{x} < b$$

Similarly, after submitting b_{N-2} there are only two possible outcomes: (1) the rights for contract s_{N-2} are acquired; or (2) the rights are lost. If the former is true, the carrier's status at time t_{N-1} will be $z_{N-1} | z_{N-2}^1$. If the latter is true, the carrier's status at time t_{N-1} will be $z_{N-1} | z_{N-2}^0$. Defining $\pi_{N-1}(s_{N-1} | z_{N-2}^{I_{N-2}})$ as the expected profits from contract s_{N-1} onwards conditional on the previous outcome as:

$$\pi_{N-1}(s_{N-1} | z_{N-2}^1) = E_{(w_{N-1})}[E_{(x)}[(\mathbf{x} - c(s_{N-1}) | z_{N-2}^1)I_{N-1} + \pi_N(s_N | z_{N-1}^1)I_{N-1} + \pi_N(s_N | z_{N-1}^0)(1 - I_{N-1})]]$$

$$I_{N-1} = 1 \quad \text{if } \mathbf{x} > b_{N-1}^* \mid I_{N-2} = 1 \quad \text{and} \quad I_{N-1} = 0 \quad \text{if } \mathbf{x} < b_{N-1}^* \mid I_{N-2} = 1$$

and

$$\pi_{N-1}(s_{N-1} \mid z_{N-2}^0) = E_{(w_{N-1})} [E_{(x)} [(\mathbf{x} - c(s_{N-1}) \mid z_{N-2}^0) I_{N-1} + \pi_N(s_N \mid z_{N-1}^1) I_{N-1} + \pi_N(s_N \mid z_{N-1}^1) (1 - I_{N-1})]]$$

$$I_{N-1} = 1 \quad \text{if } \mathbf{x} > b_{N-1}^* \mid I_{N-2} = 0 \quad \text{and} \quad I_{N-1} = 0 \quad \text{if } \mathbf{x} < b_{N-1}^* \mid I_{N-2} = 0$$

Note (again) that at time t_{N-1} the effect of previous actions $\{b_1, \dots, b_{N-2}\}$ is summarized in the state variable z_{N-1}^0 , i.e., the cost of previous actions in the time interval $\{t_1, \dots, t_{N-1}\}$ is already a “sunk” cost and should not be considered again at time t_{N-1} . The optimal price b_{N-2}^* that maximizes the carrier’s expected profits from time t_{N-2} onwards is:

$$b_{N-2}^* \in \arg \max E_{(x)} [(\mathbf{x} - c(s_{N-2})) I_{N-2} + \pi_{N-1}(s_{N-1} \mid z_{N-2}^1) I_{N-2} + \pi_{N-1}(s_{N-1} \mid z_{N-2}^0) (1 - I_{N-2})]$$

$$b \in \mathbf{R}, \quad I_{N-2} = 1 \quad \text{if } \mathbf{x} > b \quad \text{and} \quad I_{N-2} = 0 \quad \text{if } \mathbf{x} < b$$

Using induction, the optimal price b_j^* that maximizes the carrier’s expected profits from time t_j onwards is:

$$b_j^* \in \arg \max E_{(x)} [(\mathbf{x} - c(s_j)) I_j + \pi_{j+1}(s_{j+1} \mid z_j^1) I_j + \pi_{j+1}(s_{j+1} \mid z_j^0) (1 - I_j)] \quad (1)$$

$$b \in \mathbf{R}, \quad I_j = 1 \quad \text{if } \mathbf{x} > b \quad \text{and} \quad I_j = 0 \quad \text{if } \mathbf{x} < b$$

where, $\pi_{j+1}(s_{j+1} \mid z_j^{I_j})$ is defined as the expected profits from contract s_{j+1} onwards and conditional on the previous outcome as:

$$\pi_{j+1}(s_{j+1} \mid z_j^1) = E_{(w_{j+1})} [E_{(x)} [(\mathbf{x} - c(s_{j+1}) \mid z_j^1) I_{j+1} + \pi_{j+2}(s_{j+2} \mid z_{j+1}^1) I_{j+1} + \pi_{j+2}(s_{j+2} \mid z_{j+1}^0) (1 - I_{j+1})]] \quad (2)$$

$$I_{j+1} = 1 \quad \text{if } \mathbf{x} > b_{j+1}^* \mid I_j = 1 \quad \text{and} \quad I_{j+1} = 0 \quad \text{if } \mathbf{x} < b_{j+1}^* \mid I_j = 1$$

and

$$\pi_{j+1}(s_{j+1} | z_j^0) = E_{(w_{j+1})}[E_{(\mathbf{x})}[(\mathbf{x} - c(s_{j+1}) | z_j^0)I_{j+1} + \pi_{j+2}(s_{j+2} | z_{j+1}^1)I_{j+1} + \pi_{j+2}(s_{j+2} | z_{j+1}^0)(1 - I_{j+1})]]] \quad (3)$$

$$I_{j+1} = 1 \quad \text{if } \mathbf{x} > b_{j+1}^* | I_j = 0 \quad \text{and} \quad I_{j+1} = 0 \quad \text{if } \mathbf{x} < b_{j+1}^* | I_j = 0$$

3.1. Solving for the optimal price in the VRPCE

Neither equation (2) nor equation (3) are affected by the bid value for shipment s_j ; they are simply conditioned on the outcome of the tender for s_j . The expected value of the present plus future profits for any bid $b \in R$ can be expressed as:

$$E_{(\mathbf{x})}[(\mathbf{x} - c(s_j))I_j + \pi_{j+1}(s_{j+1} | z_j^1)I_j + \pi_{j+1}(s_{j+1} | z_j^0)(1 - I_j)] = \quad (4)$$

$$= \int_b^{\infty} (\mathbf{x} - c(s_j)) p(\mathbf{x}) d(\mathbf{x}) + \int_b^{\infty} \pi_{j+1}(s_{j+1} | z_j^1) p(\mathbf{x}) d(\mathbf{x}) + \int_{-\infty}^b \pi_{j+1}(s_{j+1} | z_j^0) p(\mathbf{x}) d(\mathbf{x})$$

The first two integrals are evaluated in the interval $[b, \infty]$ because they equal zero as long as price b is greater than the competitors' prices, or equivalently, if the contract s_j is lost. The last integral is evaluated in the interval $[-\infty, b]$ because it is zero only when the bid b is smaller than the competitors' bids, or equivalently, if the contract s_j is won⁶. Grouping terms in (4):

$$\begin{aligned} & \int_b^{\infty} (\mathbf{x} - c(s_j)) p(\mathbf{x}) d(\mathbf{x}) + \int_b^{\infty} \pi_{j+1}(s_{j+1} | z_j^1) p(\mathbf{x}) d(\mathbf{x}) + \int_{-\infty}^b \pi_{j+1}(s_{j+1} | z_j^0) p(\mathbf{x}) d(\mathbf{x}) \\ &= \int_b^{\infty} (\mathbf{x} - c(s_j) + \pi_{j+1}(s_{j+1} | z_j^1) - \pi_{j+1}(s_{j+1} | z_j^0)) p(\mathbf{x}) d(\mathbf{x}) + \int_{-\infty}^b \pi_{j+1}(s_{j+1} | z_j^0) p(\mathbf{x}) d(\mathbf{x}) \end{aligned} \quad (5)$$

The term

⁶ Appendix 1 considers the case where $p(b = \mathbf{x})$ is not negligible (e.g., the price function is a probability mass function). The derivation is somewhat different but the optimal price has the same expression in both cases.

$$-c(s_j) + \pi_{j+1}(s_{j+1} | z_j^1) - \pi_{j+1}(s_{j+1} | z_j^0)$$

does not depend on the realization of \mathbf{x} or the value of b . Denoting

$$c_j^* = c(s_j) - \pi_{j+1}(s_{j+1} | z_j^1) + \pi_{j+1}(s_{j+1} | z_j^0) \text{ and replacing in (4):}$$

$$E_{(\mathbf{x})}[(\mathbf{x} - c(s_j)) + \pi_{j+1}(s_{j+1} | z_j^1) + \pi_{j+1}(s_{j+1} | z_j^0)] = \pi_{j+1}(s_{j+1} | z_j^0) + \int_b^\infty (\mathbf{x} - c_j^*) p(\mathbf{x}) d(\mathbf{x}) \quad (6)$$

Equation (6) is strategically equivalent to a second price auction, where \mathbf{x} represents the distribution of the best competitors' prices and c_j^* is the carrier's cost. The price that maximizes equation (6) is simply c_j^* ; the proof that c_j^* is optimal parallels the proof for the one-item second price auction.

Assuming $b > c_j^*$ then:

$$\int_b^\infty (\mathbf{x} - c_j^*) p(\mathbf{x}) d(\mathbf{x}) \leq \int_b^\infty (\mathbf{x} - c_j^*) p(\mathbf{x}) d(\mathbf{x}) + \int_{c_j^*}^b (\mathbf{x} - c_j^*) p(\mathbf{x}) d(\mathbf{x}) = \int_{c_j^*}^\infty (\mathbf{x} - c_j^*) p(\mathbf{x}) d(\mathbf{x})$$

since all the elements in the last integral are equal or larger than zero. Assuming $b < c_j^*$ then:

$$\int_{c_j^*}^\infty (\mathbf{x} - c_j^*) p(\mathbf{x}) d(\mathbf{x}) \geq \int_{c_j^*}^\infty (\mathbf{x} - c_j^*) p(\mathbf{x}) d(\mathbf{x}) + \int_b^{c_j^*} (\mathbf{x} - c_j^*) p(\mathbf{x}) d(\mathbf{x}) = \int_b^\infty (\mathbf{x} - c_j^*) p(\mathbf{x}) d(\mathbf{x})$$

since in the last integral the term $\mathbf{x} - c_j^*$ is negative while the other multiplicands are equal or bigger than zero. Therefore, equation (6) is maximized when $b = c_j^*$. Therefore, the optimal bid for a shipment

$$s_j \text{ is: } c_j^* = c(s_j) - \pi_{j+1}(s_{j+1} | z_j^1) + \pi_{j+1}(s_{j+1} | z_j^0) \quad (7)$$

In a one-item second price auction, the optimal bid is equivalent to the value of the item, at a price such that the bidder is indifferent between accepting or rejecting the item. Applying the same

logic, a carrier's cost of serving a contract is equal to the price that maximizes the carrier's profit – in the assumed marketplace and given a carrier's assignment function and status – the value is provided by equation (7). Equations (2) and (3) show the recursive and exponential nature of the problem. The assignment function $z_t = a(t, h_t, z_{j-1})$ is the “rule” used to obtain a carrier's status when a new shipment arrives or a projection of a schedule into the future. The cost provided by $c(s_j)$ is the incremental cost for incorporating s_j to the carrier schedule. Equation (7) represents the value of the best price for a contract given a carrier's assignment technology “a”. Therefore, a carrier with a different fleet assignment method may have a different value for the optimal bid (even if both carriers have the same fleet status). The intuition behind (7) is straightforward. The first term represents the “incremental cost” of serving contract s_j . The other two terms are linked to the future and are best interpreted together as the change in future profits or opportunity costs brought about by serving contract s_j . This is illustrated in a simple example in the next section.

4. VRPCE Example

This section illustrates how the concepts and formulas derived in Section 3 apply to a simple yet instructive example. Consider a single truck that serves a square region $ABCD$. Only two types of contracts are possible: carrying a load from A to B (contract AB) or from D to A (contract DA) as illustrated in figure 1. A contract arrives at each unit of time; there are no uncertainties about the arrival times, only about the contract characteristics, $\Omega = \{AB, DA\}$ and $p(AB) = p(DA) = 0.5$. The distances are Manhattan (metric 1) and there are no repositioning costs associated with the final location of the truck. Each contract must be fully served within 3 units of time following its arrival (time window). The truck travels with a unit speed; therefore in a unit of time the truck covers a distance equivalent to a side of the square. There is a probability mass function for the “competition prices”: $p(\mathbf{x} = 1) = 1/4$,

$p(\mathbf{x} = 2) = 1/2$, and $p(\mathbf{x} = 3) = 1/4$. The carrier assignment function is such that the truck travels the shortest path necessary to serve all outstanding (not fully served yet) contracts. The execution of a shortest path (deployment plan) can only be interrupted or modified by the acquisition of future contracts.

To illustrate the concepts and formulas, let us initially assume that the truck is located at vertex A at time t_N and has no outstanding (remaining) contracts to serve. If contract AB arrives at time t_N and the carrier status is $z_N = \{A\}$, the price is simply the full incremental cost $b_N(s_N = AB) = 1$; for contract DA and $z_N = \{A\}$ the price is simply $b_N(s_N = DA) = 2$.

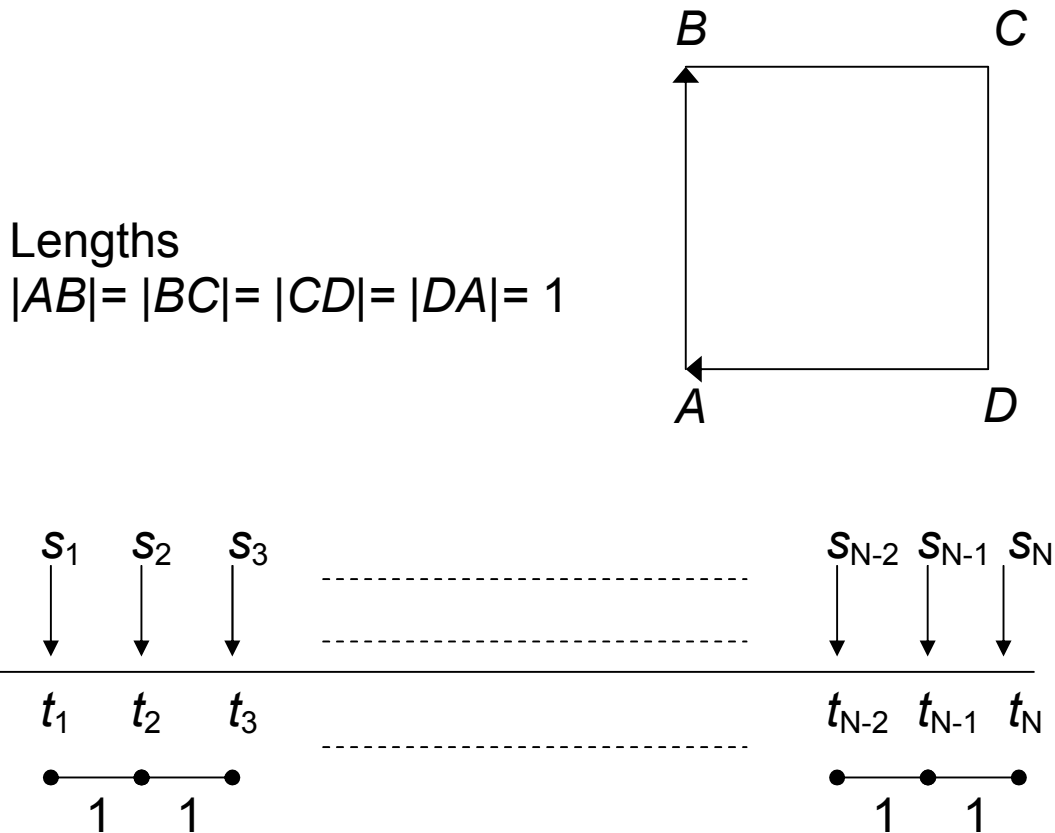


Figure 1 Example: square service region, 2 types of contracts, and constant deterministic contract arrival rate

Assume that the truck is located at vertex A at time t_{N-1} and has no outstanding (remaining) contracts to serve with corresponding $z_{N-1} = \{A\}$. If contract AB arrives at time t_{N-1} and the carrier status is $z_{N-1} = \{A\}$ the price is:

$$b_{N-1}(s_{N-1} = AB) = c(s_{N-1}) - \pi_N(s_N | z_{N-1}^1) + \pi_N(s_N | z_{N-1}^0)$$

The incremental cost is in this case is:

$$c(s_{N-1} = AB) = d(a, z_{N-1}^1, t_{N-1}) - d(a, z_{N-1}^0, t_{N-1}) = 1 - 0 = 1$$

The term $\pi_N(s_N | z_{N-1}^1)$ is calculated taking into account that $z_{N-1}^1 = \{A, AB\}$ and the future status is going to be $z_N = \{B\}$, then $c(s_N = AB | (z_N = \{B\})) = 2$ and $c(s_N = DA | (z_N = \{B\})) = 3$. For the case where $c(s_N = AB | (z_N = \{B\})) = 2 = b_N$ the expected profit at time t_N is calculated as:

$$E_{(x)}[(\mathbf{x} - c(s_N = AB | (z_N = \{B\})))I_N] = E_{(x)}[(\mathbf{x} - b_N | (z_N = \{B\}))I_N] = (3 - 2)1/4 = 1/4.$$

Only one term is needed because the arrival of contract s_N will not produce any profits for price realizations $\mathbf{x} \leq b_N = 2 = c(s_N = AB | (z_N = \{B\}))$. For the case where $c(s_N = DA | (z_N = \{B\})) = 3 = b_N$ the expected profit at time t_N is simply zero since all possible prices are less or equal than three. The term $\pi_N(s_N | z_{N-1}^1)$ then is estimated as:

$$\pi_N(s_N | z_{N-1}^1) = E_{(w_N)}[E_{(x)}[(\mathbf{x} - c(s_N)) | z_{N-1}^1]I_N] = (1/2) (1/4) = 1/8$$

The term $\pi_N(s_N | z_{N-1}^0)$ is calculated taking into account that $z_{N-1}^0 = \{A\}$ and the future status is going to be $z_N = \{A\}$; then $c(s_N = AB | z_N = \{A\}) = 1 = b_N$ and $c(s_N = DA | z_N = \{A\}) = 2 = b_N$. For the former cost the expected profit is:

$$E_{(x)}[(\mathbf{x} - c(s_N = AB | z_N = \{A\}))I_N] = (3 - 1)1/4 + (2 - 1)1/2 = 1.$$

For the latter cost the expected profit is:

$$E_{(x)}[(\mathbf{x} - c(s_N = DA | z_N = \{A\}))I_N] = (3 - 2)1/4 = 1/4$$

The term $\pi_N(s_N | z_{N-1}^0)$ is estimated as:

$$\pi_N(s_N | z_{N-1}^1) = E_{(w_N)}[E_{(x)}[(\mathbf{x} - c(s_N) | z_{N-1}^0)I_N]] = (1/2)1 + (1/2)(1/4) = 5/8$$

The optimal price for $s_{N-1} = AB$ with $z_{N-1} = \{A\}$ is calculated as:

$$b_{N-1}(s_{N-1} = AB) = c(s_{N-1}) - \pi_N(s_N | z_{N-1}^1) + \pi_N(s_N | z_{N-1}^0) = 1 - 1/8 + 5/8 = 3/2$$

Assume that the truck is located at vertex A at time t_{N-1} with $z_{N-1} = \{A\}$. If contract DA has arrived at time t_{N-1} and the carrier status is $z_{N-1} = \{A\}$ the price is:

$$b_{N-1}(s_{N-1} = DA) = c(s_{N-1}) - \pi_N(s_N | z_{N-1}^1) + \pi_N(s_N | z_{N-1}^0)$$

The incremental cost in this case is obtained using:

$$c(s_{N-1} = DA | z_{N-1} = \{A\}) = d(a, z_{N-1}^1, t'_{N-1}) - d(a, z_{N-1}^0, t'_{N-1}) = 2 - 0 = 2$$

The term $\pi_N(s_N | z_{N-1}^1)$ is calculated taking into account that $z_{N-1}^1 = \{A; DA\}$ and the future status is going to be $z_N = \{D; DA\}$. In the case where there is an outstanding contract, the incremental cost of serving a just arrived contract s_N up to time $t \geq t_N$ is estimated using:

$$c(s_N, t) = d(a, z_N^1, t'_N) - d(a, z_N^0, t'_N),$$

But the second term is not zero. In particular, for $c(s_N = AB | z_N = \{D; DA\})$ and $c(s_N = DA | z_N = \{D; DA\})$, the incremental costs for the last arriving contract are calculated as follows:

$$c(s_N = AB | z_N = \{D, DA\}) = d(a, z_N^1, t'_N) - d(a, z_N^0, t'_N) = 2 - 1 = 1$$

$$c(s_N = DA | z_N = \{D, DA\}) = d(a, z_N^1, t'_N) - d(a, z_N^0, t'_N) = 1 - 1 = 0$$

In the last expression it is implicitly assumed that the truck capacity is sufficient to carry two contract cargos simultaneously. The future expected profits are:

$$E_{(x)}[(\mathbf{x} - c(s_N = AB | z_N = \{D; DA\}))I_N] = (3-1)1/4 + (2-1)1/2 = 1$$

$$E_{(x)}[(\mathbf{x} - c(s_N = DA | z_N = \{D; DA\}))I_N] = (3-0)1/4 + (2-0)1/2 + (1-0)(1/4) = 2$$

The term $\pi_N(s_N | z_{N-1}^1)$ is estimated as:

$$\pi_N(s_N | z_{N-1}^1) = E_{(w_N)}[E_{(x)}[(\mathbf{x} - c(s_N) | z_{N-1}^1)I_N]] = (1/2) 1 + (1/2) 2 = 3/2$$

The term $\pi_N(s_N | z_{N-1}^0)$ is calculated taking into account that $z_{N-1}^0 = \{A\}$ and the future status is going to be $z_N = \{A\}$, then $c(s_N = AB | z_N = \{A\}) = 1$ and $c(s_N = DA | z_N = \{A\}) = 2$. For the former cost the expected profit is:

$$E_{(x)}[(\mathbf{x} - c(s_N = AB))I_N] = (3-1)1/4 + (2-1)1/2 = 1.$$

For the latter cost the expected profit is:

$$E_{(x)}[(\mathbf{x} - c(s_N = DA))I_N] = (3-2)1/4 = 1/4$$

The term $\pi_N(s_N | z_{N-1}^0)$ then is estimated as:

$$\pi_N(s_N | z_{N-1}^0) = E_{(w_N)}[E_{(x)}[(\mathbf{x} - c(s_N) | z_{N-1}^0)I_N]] = (1/2) 1 + (1/2) (1/4) = 5/8$$

Then, the optimal price for $s_{N-1} = AB$ with $z_{N-1} = \{A\}$ is calculated as:

$$b_{N-1}(s_{N-1} = AB) = \bar{c}(s_{N-1}) - \pi_N(s_N | z_{N-1}^1) + \pi_N(s_N | z_{N-1}^0) = 2 - 3/2 + 5/8 = 9/8$$

This simple example illustrates the importance of properly estimating contract costs in a VRPCE environment. Obviously, contract AB deploys the truck in an unfavorable position while contract DA deploys the truck in a highly favorable position. This is reflected in the prices starting from point A and with no outstanding contracts: $b_N(s_N = AB) = 1$ and $b_{N-1}(s_{N-1} = AB) = 3/2$ (price goes

up); $b_N(s_N = DA) = 2$ and $b_{N-1}(s_{N-1} = DA) = 9/8$ (price goes down). Not only is the price change sign different but also the magnitude of the change is such that there is an order reversal if contracts are sorted (ascending or descending price order) at times t_{N-1} and t_N .

This example also shows the importance of opportunity costs. There are two elements that could increase the appeal of serving contract DA over contract AB : 1) better deployment that reduces future incremental costs, and 2) the fact that two contracts can be served simultaneously. Note that in all cases the location of the truck was assumed at the same vertex A initially. Appendix 3 shows the application of first price auction payment rules to the same example; the results are remarkably different as illustrated in the next section and appendix 3.

5. Other Payment Mechanisms

Altering the payment rules can significantly simplify or complicate the pricing problem. The former situation occurs if the reward for contract s_j becomes known at the time of arrival; the latter situation occurs if the reward is a function of the submitted price. These two situations are described next.

5.1. Acceptance/Rejection Problems

If the reward for contract s_j becomes known at the time of arrival, then the VRPCE problem becomes a dynamic acceptance/rejection problem. Let denote \mathbf{x}_j as the reward for contract s_j . Equation (1) can be transformed into an acceptance/rejection threshold because there are two possible outcomes: a) a bid over the reward \mathbf{x}_j that implies a rejection, and b) a bid below the reward \mathbf{x}_j that implies an acceptance. It must be remembered that in a second price auction, a carrier's reward is the 2nd best bid if the auction is won; the acceptance/rejection problem is equivalent to having a carrier

that knows all competitors' bids and therefore knows in advance the second lowest bid which is \mathbf{x}_j .

Then equation (1)

$$b_j^* \in \arg \max E_{(\mathbf{x})} [(\mathbf{x} - c(s_j))I_j + \pi_{j+1}(s_{j+1} | z_j^1)I_j + \pi_{j+1}(s_{j+1} | z_j^0)(1 - I_j)]$$

$$b \in \mathbf{R}, I_j = 1 \quad \text{if } \mathbf{x} > b \quad \text{and} \quad I_j = 0 \quad \text{if } \mathbf{x} < b$$

can be transformed into equation (8), the acceptance rejection case:

$$b_j^* \in \arg \max [(\mathbf{x}_j - c(s_j) + \pi_{j+1}(s_{j+1} | z_j^1))I_j, \pi_{j+1}(s_{j+1} | z_j^0)(1 - I_j)] \quad (8)$$

$$b \in \mathbf{R}, I_j = 1 \quad \text{if } \mathbf{x}_j > b \quad \text{and} \quad I_j = 0 \quad \text{if } \mathbf{x}_j < b$$

If the bid submitted is $\mathbf{x}_j > b$ future profits are $\mathbf{x}_j - c(s_j) + \pi_{j+1}(s_{j+1} | z_j^1)$, otherwise if $\mathbf{x}_j < b$ future profits are $\pi_{j+1}(s_{j+1} | z_j^0)$. Combining these profits, the acceptance rule is:

$$\mathbf{x}_j \geq c(s_j) + \pi_{j+1}(s_{j+1} | z_j^0) - \pi_{j+1}(s_{j+1} | z_j^1) \quad (9)$$

Note that if there is a penalty for rejecting a contract denoted as p_j , then the acceptance rule becomes:

$$\mathbf{x}_j \geq c(s_j) + \pi_{j+1}(s_{j+1} | z_j^0) - \pi_{j+1}(s_{j+1} | z_j^1) - p_j \quad (10)$$

A dynamic acceptance/rejection problem in less-than-truckload (LTL) transportation is studied by Kleywegt and Papastavrou (1998), whose work deals with the distribution problem between LTL terminals where customers request a batch of loads between different origins and destinations. The dispatcher must dynamically accept/reject shipments and decide on truck origin/destination movements, number of trucks dispatched, and truck/loads assignments. The model considers a reward for served shipments, a constant penalty for rejected shipments, holding costs for vehicles and loads at terminals, and transportation costs between terminals. The problem is solved using a continuous time Markov decision process. Conceptually, Kleywegt and Papastavrou's (1998) work is the closest to an acceptance/rejection VRPCE because request characteristics and rewards come from a known probability distribution and become known at the time of the request's arrival. However, the underlying

problem is not a VRP but a dynamic assignment-dispatching problem between a fixed set of origin destination pairs. Equation (10) is equivalent to the optimal acceptance rule derived by Kleywegt and Papastavrou (1998) for the dynamic dispatching policies in a LTL problem.

5.2. First Price Auction Payments

If the reward obtained for acquiring the right to serve a contract is the price submitted itself (reward b_j if contract s_j is won), the carrier pricing problem in the last contract s_N is no longer in a situation strategically similar to a one-item second price auction. The superscript “1” will be used to denote prices and expectations that only apply to the first price auction payment format.

The bid that maximizes the bidder’s expected profit for the last contract is:

$$b_N^{1*} \in \arg \max E_{(\mathbf{x})}[(b - c(s_N))I_N]$$

$$b \in \mathbf{R}, I_N = 1 \quad \text{if } \mathbf{x} > b \quad \text{and} \quad I_{N-1} = 0 \quad \text{if } \mathbf{x} < b$$

The bid that maximizes the bidder’s expected profit for contract s_{N-1} is:

$$b_{N-1}^{1*} \in \arg \max E_{(\mathbf{x})}[(b - c(s_{N-1}))I_{N-1} + \pi_N(s_N | z_{N-1}^1)I_{N-1} + \pi_N(s_N | z_{N-1}^0)(1 - I_{N-1})]$$

$$b \in \mathbf{R}, I_{N-1} = 1 \quad \text{if } \mathbf{x} > b \quad \text{and} \quad I_{N-1} = 0 \quad \text{if } \mathbf{x} < b$$

The bid that maximizes the bidder’s expected profit for contract s_j is:

$$b_{N-1}^{1*} \in \arg \max E_{(\mathbf{x})}[(b - c(s_j))I_j + \pi_N(s_{j+1} | z_j^1)I_{N-1} + \pi_N(s_{j+1} | z_j^0)(1 - I_j)] \quad (11)$$

$$b \in \mathbf{R}, I_j = 1 \quad \text{if } \mathbf{x} > b \quad \text{and} \quad I_j = 0 \quad \text{if } \mathbf{x} < b$$

The future expected profits are calculated as follows:

$$\pi_{j+1}^1(s_{j+1} | z_j^1) = E_{(w_{j+1})}[E_{(\mathbf{x})}[(b_{j+1}^* - c(s_{j+1}))I_{j+1} + \pi_{j+2}^1(s_{j+2} | z_{j+1}^1)I_{j+1} + \pi_{j+2}^1(s_{j+2} | z_{j+1}^0)(1 - I_{j+1})]] \quad (12)$$

Note that in general $\pi_{j+1}^1(s_{j+1} | z_j^1) \neq \pi_{j+1}(s_{j+1} | z_j^1)$. In auction terminology, this type of payment or reward corresponds to a first price auction.

In general, the price that maximizes expected profits is (derivation in Appendix 2):

$$b_j^{1*} \in \arg \max_b \left[\int_b^{\infty} (b - c^{1*}(s_j)) p(\mathbf{x}) d(\mathbf{x}) \right] \quad (13)$$

$$b \in \mathbb{R}$$

$$\text{where } c^{1*}(s_j) = c(s_j) + \pi_{j+1}^1(s_{j+1} | z_j^1) - \pi_{j+1}^1(s_{j+1} | z_j^0)$$

Since the reward is no longer independent from the price submitted by the carrier, expression (13) is more involved than previously obtained expression (7). Furthermore, expression (13) indicates that the price submitted by the carrier is not necessarily the cost of servicing the arriving shipment ($c^{1*}(s_j)$). This type of pricing conceals the importance of repositioning costs and truck location/status as shown in Appendix 3; first price auction payments may lead to ex-ante inefficient outcomes. The same phenomena was observed by Figliozzi et al. (2005) when simulating first and second price auction marketplaces. After employing first price auction rules in the example previously studied in section 4, the prices submitted for contract AB are: $b_N(s_N = AB) = b_{N-1}(s_{N-1} = AB)$. This example clearly shows that prices with first price auction payments do not necessarily reflect the cost of generating the transport service. For all of the above-mentioned reasons, a second price auction mechanism is employed to allocate contracts in a VRPCE.

6. VRPCE Implementation

The numerical implementation of a VRPCE strategy may be a difficult task for large fleets or a large number of contracts. Even assuming for the time being that $S_{j+1, \dots, N} = \{s_{j+1}, \dots, s_N\}$ is known at

time t_j , each of the remaining $N-j$ contracts can be won or lost generating a decision tree that has 2^{N-j} end nodes and corresponding possible future trajectories. Furthermore, one needs to consider solving an NP-hard problem (underlying VRPs) every time $c(s_k)$ has to be estimated.

A further source of difficulty is that the profitability of each path history up to a given time is dependent on the value of future costs (which are unknown when going forward). Conversely, the value of future costs are known when moving backwards, however one does *not know* the carrier's status at the time (a carrier's status is dependent on the previous path history). It is important to note that future fleet deployment depends on the present price tendered and its probability of winning. At the same time, the present price depends on the future profits and future fleet status.

The exact or computational estimation of equation (7) may be quite involved or even intractable for small problems. In this section, we propose and evaluate a computationally straightforward approximation of equation (7). This approach is denoted herein one-step-look-ahead (1SLA) since it limits the evaluation of the future profits to just one-step or period into the future:

$$\pi_{j+1}(s_{j+1} | z_j^1) \approx E_{(w_{j+1})}[E_{(x)}[(\mathbf{x} - c(s_{j+1}) | z_j^1)I_{j+1}]]$$

$$\pi_{j+1}(s_{j+1} | z_j^0) \approx E_{(w_{j+1})}[E_{(x)}[(\mathbf{x} - c(s_{j+1}) | z_j^0)I_{j+1}]]$$

To estimate these two terms it is assumed that the 1SLA carrier knows the true distribution of load arrivals over time and their spatial distribution Ω and also has an estimation of the endogenously generated prices or payments \mathbf{x} ; thirty draws from Ω and \mathbf{x} are used to estimate these two terms. In this paper the 1SLA carrier approximates the price function as a normal function, whose mean and standard deviation are obtained from the whole sample of previous prices. The 1SLA approach uses this expression to estimate the price:

$$b(s_j) = c(s_j) - E_{(w_{j+1})}[E_{(x)}[(\mathbf{x} - c(s_{j+1}) | z_j^1)I_{j+1}]] + E_{(w_{j+1})}[E_{(x)}[(\mathbf{x} - c(s_{j+1}) | z_j^0)I_{j+1}]]$$

The 1SLA carrier is compared against a static approach which does not take into account the stochastic nature of the problem. This is a natural benchmark since it represents a myopic carrier. This is herein denoted as the “static” approach where the price submitted for a given shipment s_j is simply $c(s_j)$. Simulations are used to simultaneously compare how the 1SLA and static approximations perform under different market settings (in our case limited to arrival rates and time windows). Market and simulation settings used to quantify and compare the performance of the two approaches are described next.

6.1. Market and Simulation Settings

The simulated market only enables the sale of truckload cargo capacity based mainly on price, yet still satisfies customer level of service demands (in this case hard time windows or TW). The mixed integer program formulation used to estimate $c(s_j)$ is based on the formulation proposed by Yang et al. (2004). Shipments and vehicles are fully compatible in all cases; there are no special shipments or commodity specific equipment. Three different TW length/shipment service duration ratios are simulated. These ratios are denoted short, medium, and long; a reference to the average time window length. The different Time Window Lengths (TWL) for a shipment s_j , where $ld(s_j)$ denotes the function that returns the distance between a shipment origin and destination, are:

- $TWL(s_j) = 1(ld(s_j) + 0.25) + \text{uniform}[0.0, 1.0]$ (*short*)
- $TWL(s_j) = 2(ld(s_j) + 0.25) + \text{uniform}[0.0, 2.0]$ (*medium*)
- $TWL(s_j) = 3(ld(s_j) + 0.25) + \text{uniform}[0.0, 3.0]$ (*long*)

The shipments to be auctioned are circumscribed in a bounded geographical region. The simulated region is a 1 by 1 square area. Trucks travel from shipment origins to destinations at a constant unit speed (1 unit distance per unit time). Shipment origins and destinations are uniformly distributed over the region. There is no explicit underlying network structure in the chosen origin-

destination demand pattern. Alternatively, it can be seen as a network with infinite number of origins and destinations (essentially each point in the set $[0,1] \times [0,1]$) has an infinite number of corresponding links. Each and every link possesses an equal infinitesimal probability of occurrence.). Vehicles are assumed to travel at a constant speed in a Euclidean two dimensional space. Vehicles speeds are a unit; the average shipment length is $\cong 0.52$. Carriers' sole sources of revenue are the payments received when a shipment is acquired. Shippers' reservation price is set as 1.41 units (diagonal of the square area) plus the loaded distance of the shipment. Carriers' costs are proportional to the total distance traveled by the fleet. It is assumed that all carriers have the same unit cost per mile.

The market is comprised of shippers that independently call for shipment procurement auctions and two carriers. Each carrier operates two trucks. Different demand/supply ratios are studied. Arrivals in all cases follow Poisson processes, with arrival rates ranging from low to high. At a low arrival rate, all the shipments can be served (if some shipments are not serviced it is due to a very short time window). At a high arrival rate carriers operate at capacity and many shipments have to be rejected. The expected inter-arrival time is normalized with respect to the market fleet size. The expected inter-arrival times are $1/2$ arrivals per unit time per truck, $2/2$ arrivals per unit time per truck, and $3/2$ arrivals per unit time per truck (low, medium, and high arrival rates respectively). The results obtained reflect the steady state operation (1000 arrivals and 10 iterations) of the simulated system.

Allocations follow the rules of a second price reverse auction. It is important to highlight that carriers are *competing* for each shipment or contract. Carriers are simultaneously interacting in the same market, which better resembles the operation of a dynamic competitive market rather than the evaluation of each strategy separately (with no interaction) followed by a comparison of the separately obtained results. Simulation results that assess the quality of the 1SLA approximation in relation to the static approximation are presented next.

6.2. Analysis of Results

Tables 1 to 3 compare the results for the 1SLA carrier vs. the static carrier. Table 1 illustrates that the 1SLA carrier outperforms profit-wise its competitor or obtains a higher market share when profit differences are not statistically significant.

Table 2 presents the average fleet utilization per carrier (fleet utilization reflects on average what percentage of the time trucks are not idle), which as expected increases when the number of shipments served (table 1) or arrival rate increases. The average loaded distance per carrier shows a distinct pattern; the 1SLA carrier tends to serve shorter shipments when there is a short time window. This is an intuitive result, as shorter shipments tend to utilize fewer resources. The difference in profits and number of shipments handled decreases percentage-wise when the arrival rate is high and the time windows are not short. This can be explained by the fact that the 1SLA carrier is operating at capacity.

9) The Prize Collecting Traveling Salesman Problem. Networks, 19, 621-63e 1SLA carrier modifies

Table 3 shows how the 1SLA carrier modifies the static service cost per arriving shipment. The static insertion cost is equal to $c(s_j)$ minus shipment s_j loaded distance (loaded distance associated costs are equal for all carriers). With shorter time windows prices are increased to reflect that is harder to serve additional shipments when time windows are tight; the static approach tends to *undervalue* the “true” cost of serving shipments when time windows are short. For larger time windows (low and medium arrival rates) prices are decreased; the static approach tends to *overvalue* the “true” cost of serving shipments when time windows are short. However, if the fleet utilization is too high (over 90% as shown in table 2), the static approach tends to *undervalue* the “true” cost of serving shipments even when time windows are long.

Arrival Rate	TW	Carrier Type	Average Profit	St. Dev. Profit	% Diff. Profit	Average Served	St. Dev. Served	% Diff. Served
LOW	Short	1SLA	103.44	1.81	4.0%	210.50	1.52	-0.9%
		Static	99.49	3.11		212.50	2.22	
	Med.	1SLA	63.85	1.62	37.0%	288.30	3.64	36.7%
		Static	46.59	1.43		210.90	3.63	
	Long	1SLA	63.44	1.96	79.8%	306.70	4.28	58.7%
		Static	35.29	0.99		193.30	4.28	
MED.	Short	1SLA	242.59	3.19	12.5%	366.80	3.92	-7.0%
		Static	215.60	3.52		394.40	2.55	
	Med.	1SLA	162.57	3.84	-0.5%	515.60	2.37	12.2%
		Static	163.32	3.35		459.60	2.57	
	Long	1SLA	144.32	3.09	19.8%	576.20	4.35	36.9%
		Static	120.49	2.53		420.80	4.79	
HIGH	Short	1SLA	387.59	4.63	16.9%	475.50	5.27	-7.4%
		Static	331.58	3.99		513.30	2.52	
	Med.	1SLA	337.55	5.56	10.1%	605.40	5.12	1.1%
		Static	306.70	3.00		598.80	4.47	
	Long	1SLA	315.04	6.07	0.1%	651.30	7.40	2.5%
		Static	314.80	4.09		635.40	5.74	

Table 1. Profit and number of shipments served comparison

There are two distinct forces operating on the market prices: time window lengths and arrival rates; the 1SLA strategy manages to outperform the static pricing approach either profit-wise or with a higher market shares when profits are not significantly different. In addition, the 1SLA strategy seems able to price discriminately by shipment characteristics (e.g., by the shipment loaded distance). As expected, taking into account the future outperforms the myopic approach. The same type of results have been found in the work of Powell et al. (2000); however, it is important to notice that our work deals with pricing decisions while Powell's deals with routing or assignment decisions.

Arrival Rate	TW	Carrier Type	Fleet Utilizat.	St. Dev. Fleet Utilizat.	% Diff. Utilizat.	Average Loaded Dist.	St. Dev. Loaded Dist.	% Diff. Loaded Dist.
LOW	Short	1SLA	32.60%	0.0013	-4.0%	0.5083	0.0045	-4.9%
		Static	33.97%	0.0027		0.5343	0.0079	
	Med.	1SLA	47.07%	0.0040	42.7%	0.5265	0.0049	0.7%
		Static	32.98%	0.0025		0.5230	0.0078	
	Long	1SLA	48.85%	0.0034	63.9%	0.5261	0.0050	0.8%
		Static	29.80%	0.0031		0.5219	0.0056	
MED.	Short	1SLA	57.68%	0.0019	-7.1%	0.5089	0.0073	-3.3%
		Static	62.06%	0.0035		0.5263	0.0050	
	Med.	1SLA	80.71%	0.0036	12.8%	0.5237	0.0077	-0.7%
		Static	71.58%	0.0042		0.5274	0.0041	
	Long	1SLA	86.99%	0.0049	41.2%	0.5246	0.0068	0.0%
		Static	61.62%	0.0057		0.5244	0.0063	
HIGH	Short	1SLA	74.38%	0.0026	-8.1%	0.5087	0.0097	-4.5%
		Static	80.96%	0.0029		0.5326	0.0060	
	Med.	1SLA	95.43%	0.0009	1.7%	0.5250	0.0050	-0.7%
		Static	93.83%	0.0024		0.5285	0.0066	
	Long	1SLA	97.21%	0.0013	4.9%	0.5269	0.0064	0.5%
		Static	92.64%	0.0031		0.5244	0.0048	

Table 2. Fleet utilization and average loaded distance per shipment served comparison

Arrival Rate	TW	Carrier Type	Average Static Insertion Cost	Average $\pi_{j+1}(s_{j+1} z_j^1)$ (1)	Average $\pi_{j+1}(s_{j+1} z_j^0)$ (2)	Diff. (2) - (1)	(2) - (1) as % of Insertion Cost
LOW	Short	1SLA	0.369	0.338	0.355	0.017	4.74%
	Med.	1SLA	0.405	0.181	0.143	-0.038	-9.39%
	Long	1SLA	0.386	0.194	0.144	-0.050	-12.83%
MED.	Short	1SLA	0.378	0.375	0.451	0.076	20.15%
	Med.	1SLA	0.397	0.219	0.197	-0.022	-5.52%
	Long	1SLA	0.353	0.188	0.161	-0.027	-7.78%
HIGH	Short	1SLA	0.369	0.376	0.515	0.139	37.62%
	Med.	1SLA	0.391	0.332	0.353	0.021	5.32%
	Long	1SLA	0.348	0.260	0.271	0.011	3.28%

Table 3. Average insertion costs and future profits comparison

7. Informational and Behavioral Assumptions in the VRPCE problem

The formulation presented in Section 3 is general enough to readily accommodate variants to the VRPCE whereas the solution procedures of sections three and four still apply. In a real life application, the arrival rates of contracts (Ω) and price distributions (\mathbf{x}) need to be estimated. In such cases, when carriers must work with the estimated distributions, ($\hat{\Omega} = f(y_0, y_1, \dots, y_{j-1})$) and ($\hat{\mathbf{x}} = g(y_0, y_1, \dots, y_{j-1})$), the amount of information revealed can have a high impact on the quality of the estimated distributions. Following the classification used by Figliozzi et al. (2003b) the two extremes of the information spectrum can be denoted as: (a) a maximum information environment (MaIE) where *all* arrivals and prices are revealed or (b) a minimum information environment (MiIE) where acceptance or rejection is the only information provided. These two extreme scenarios approximate two realistic situations. Maximum information would correspond to a totally transparent internet auction where all arrival/auction information is accessed by participants. Minimum information would correspond to a shipper selectively telephoning carriers for a quote, with the shipper only calling back the carrier that was selected.

Some key assumptions are made in the VRPCE in order to keep the problem not only relevant from the economic and routing point of view but also tractable and conceptually well defined. The assumed price clearance rules (similar to 2nd price auctions) and independence (the “independence assumption” herein) between carrier actions and prices (or contract arrivals) assures that a rational carrier (with adequate computational capabilities) will only price his services at the incremental cost provided by equation (7). This fact is relevant since it takes away any strategic element from the VRPCE and focuses the attention on efficient routing and costing. Computational results have also

shown that the second price with information about market clearing prices generates more wealth than first price auction clearing rules or second price auctions with minimum information (MiIE) (Figliozzi et al., 2005).

However, the “independence assumption” is a strong assumption especially in the full information case (MaIE). With full information numerous data can be collected by the carriers and there may exist an incentive to use the revealed data to model how competitors price contracts. If this takes place, a carrier may model competitors’ behavior and add causal links between a carrier’s actions and future prices (Figliozzi, 2004). The “independence assumption” is more suitable when there is a large number of competitors, no participation fees or rejection penalties, information about market clearing prices, and unconstrained capacity as the game theoretical auction and industrial organization literature indicates (Krishna, 2002, Tirole, 1989). Therefore the “independence assumption” is more suitable in a truly competitive environment, hence the “CE” in VRPCE.

8. Conclusion

This paper presents the VRPCE, illustrated as a dynamic extension of traveling salesman problem with profits. In the VRPCE a carrier that attempts to act rationally must estimate the incremental cost of servicing the new service requests as they arrive dynamically. An intuitive optimal price expression for the VRPCE problem reveals that full incremental costs include: (a) the expected change due to altering the current fleet assignment scheme, and (b) the opportunity costs on future profits created by serving a new contract. A simple example showed that carriers’ prices under first price auction payment rules do not necessarily reflect the cost of servicing transportation requests.

The proposed VRPCE problem provides an adequate framework to evaluate the impact of new service arrivals or changes in the fleet/shipments status in a competitive environment. Competition may involve either (a) two or more competing (opposing) options such as accept/reject, use private fleet/use

common carrier, charge price A/charge price B, etc or (b) a price competition with a rival company. Pricing is explicitly incorporated in the formulation; this is achieved by relaxing a sequential auctions mechanism to model a competitive environment that makes explicit carriers' behavioral assumptions in the VRPCE problem. A simulation based approach to evaluate service costs was proposed and evaluated, the proposed approach not only outperforms a static pricing but it also intuitively price discriminates by market arrival rate, time windows, and shipment characteristics.

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Appendix 1

If the value $p(b = \mathbf{x})$ is not negligible and for a given constant k , such that $0 \leq k \leq 1$, let $k p(b = \mathbf{x})$ represent the probability of acquiring the contract when there is a price tie. For a $\mathbf{e} > 0$ arbitrarily small, the expected value of the present plus future profits for any bid $b \in R$ can be expressed as:

$$\begin{aligned}
 E_{(\mathbf{x})}[(\mathbf{x} - c(s_j))I_j + \pi_{j+1}(s_{j+1} | z_j^1)I_j + \pi_{j+1}(s_{j+1} | z_j^0)(1 - I_j)] &= \tag{14} \\
 = \int_{b+\mathbf{e}}^{\infty} (\mathbf{x} - c(s_j)) p(\mathbf{x}) d(\mathbf{x}) + \int_{b+\mathbf{e}}^{\infty} \pi_{j+1}(s_{j+1} | z_j^1) p(\mathbf{x}) d(\mathbf{x}) + \int_{-\infty}^{b-\mathbf{e}} \pi_{j+1}(s_{j+1} | z_j^0) p(\mathbf{x}) d(\mathbf{x}) \\
 + kp(\mathbf{x} = b) * (b - c(s_j)) + kp(\mathbf{x} = b) * (\pi_{j+1}(s_{j+1} | z_j^1) + \pi_{j+1}(s_{j+1} | z_j^0))
 \end{aligned}$$

The first two integrals are evaluated in the interval $[b + \mathbf{e}, \infty]$ because they equal zero as long as price b is greater than the competitors' prices ($b > \mathbf{x}$), or equivalently, if the contract s_j is won. The last integral is evaluated in the interval $[-\infty, b - \mathbf{e}]$ because it is not zero only when the bid b is bigger than the competitors' bids ($b > \mathbf{x}$), or equivalently, if the contract s_j is lost. Grouping terms in (14):

$$\begin{aligned}
 \int_{b+\mathbf{e}}^{\infty} (\mathbf{x} - c(s_j) + \pi_{j+1}(s_{j+1} | z_j^1) - \pi_{j+1}(s_{j+1} | z_j^0)) p(\mathbf{x}) d(\mathbf{x}) + kp(\mathbf{x} = b) * (b - c(s_j)) \\
 + \int_{-\infty}^{b-\mathbf{e}} \pi_{j+1}(s_{j+1} | z_j^0) p(\mathbf{x}) d(\mathbf{x}) + kp(\mathbf{x} = b) * (\pi_{j+1}(s_{j+1} | z_j^1)) - kp(\mathbf{x} = b) * (\pi_{j+1}(s_{j+1} | z_j^0))
 \end{aligned}$$

Regrouping once more:

$$\begin{aligned}
 \int_{b+\mathbf{e}}^{\infty} (\mathbf{x} - c(s_j) + \pi_{j+1}(s_{j+1} | z_j^1) - \pi_{j+1}(s_{j+1} | z_j^0)) p(\mathbf{x}) d(\mathbf{x}) \tag{15} \\
 + kp(\mathbf{x} = b) * [\mathbf{x} - c(s_j) + \pi_{j+1}(s_{j+1} | z_j^1) - \pi_{j+1}(s_{j+1} | z_j^0)] + \pi_{j+1}(s_{j+1} | z_j^0)
 \end{aligned}$$

Again, the term $-c(s_j) + \pi_{j+1}(s_{j+1} | z_j^1) - \pi_{j+1}(s_{j+1} | z_j^0)$ does not depend on the realization of \mathbf{x} or the value of b . Denoting $c_j^* = c(s_j) - \pi_{j+1}(s_{j+1} | z_j^1) + \pi_{j+1}(s_{j+1} | z_j^0)$ and replacing in (15):

$$\int_{b+e}^{\infty} (\mathbf{x} - c_j^*(s_j)) p(\mathbf{x}) d(\mathbf{x}) + kp(\mathbf{x} = b) * [\mathbf{x} - c_j^*(s_j)] + \pi_{j+1}(s_{j+1} | z_j^0) \quad (16)$$

Equation (16) is strategically equivalent to a second price auction, where \mathbf{x} represents the distribution of the best competitors' prices and c_j^* is the carrier's cost. The price that maximizes equation (16) is simply c_j^* , the proof that c_j^* is optimal parallels the proof for the one-item second price auction. The term $\pi_{j+1}(s_{j+1} | z_j^0)$ is constant and be taken out without altering the comparisons.

Assuming $b > c_j^*$ then:

$$\begin{aligned} & \int_{b+e}^{\infty} (\mathbf{x} - c_j^*) p(\mathbf{x}) d(\mathbf{x}) + kp(\mathbf{x} = b) * [\mathbf{x} - c_j^*(s_j)] \leq \\ & \leq \int_{b+e}^{\infty} (\mathbf{x} - c_j^*) p(\mathbf{x}) d(\mathbf{x}) + p(\mathbf{x} = b) [\mathbf{x} - c_j^*(s_j)] + \int_{c_j^*}^{b-e} (\mathbf{x} - c_j^*) p(\mathbf{x}) d(\mathbf{x}) \end{aligned}$$

since all the elements in the last integral are equal or larger than zero and $p(\mathbf{x} = b) \geq kp(\mathbf{x} = b)$ is also larger than zero.

Assuming $b < c_j^*$ then:

$$\int_{c_j^*}^{\infty} (\mathbf{x} - c_j^*) p(\mathbf{x}) d(\mathbf{x}) \geq \int_{c_j^*}^{\infty} (\mathbf{x} - c_j^*) p(\mathbf{x}) d(\mathbf{x}) + \int_{b+e}^{c_j^*} (\mathbf{x} - c_j^*) p(\mathbf{x}) d(\mathbf{x}) + kp(\mathbf{x} = b) * [\mathbf{x} - c_j^*(s_j)]$$

since in the last integral the term $\mathbf{x} - c_j^*$ is negative and in the last term $kp(\mathbf{x} = b) * [b - c_j^*(s_j)]$ is negative. Therefore, equation (16) is maximized when $b = c_j^*$. Therefore, the optimal bid for a shipment s_j is equal to (7): $c_j^* = \bar{c}(s_j) - \pi_{j+1}(s_{j+1} | z_j^1) + \pi_{j+1}(s_{j+1} | z_j^0)$

Appendix 2

For the first price auction payment, the optimal price must maximize expected profits. The expected value of the present plus future profits for any bid $b \in R$ can be expressed as:

$$E_{(\mathbf{x})}[(b - c(s_j))I_j + \pi_{j+1}^1(s_{j+1} | z_j^1)I_j + \pi_{j+1}^1(s_{j+1} | z_j^0)(1 - I_j)] =$$

$$= \int_b^{\infty} (b - c(s_j)) p(\mathbf{x}) d(\mathbf{x}) + \int_b^{\infty} \pi_{j+1}^1(s_{j+1} | z_j^1) p(\mathbf{x}) d(\mathbf{x}) + \int_{-\infty}^b \pi_{j+1}^1(s_{j+1} | z_j^0) p(\mathbf{x}) d(\mathbf{x})$$

The first two integrals are evaluated in the interval $[b, \infty]$ because they equal zero as long as price b is greater than the competitors' prices ($b > \mathbf{x}$), or equivalently, if the contract s_j is won. The last integral is evaluated in the interval $[-\infty, b]$ because it is not zero only when the bid b is bigger than the competitors' bids ($b > \mathbf{x}$), or equivalently, if the contract s_j is lost. Grouping terms:

$$\int_b^{\infty} (b - c(s_j) + \pi_{j+1}^1(s_{j+1} | z_j^1) - \pi_{j+1}^1(s_{j+1} | z_j^0)) p(\mathbf{x}) d(\mathbf{x}) + \int_{-\infty}^b \pi_{j+1}^1(s_{j+1} | z_j^0) p(\mathbf{x}) d(\mathbf{x})$$

$$= \int_b^{\infty} (b - c(s_j) + \pi_{j+1}^1(s_{j+1} | z_j^1) - \pi_{j+1}^1(s_{j+1} | z_j^0)) p(\mathbf{x}) d(\mathbf{x}) + \pi_{j+1}^1(s_{j+1} | z_j^0)$$

The last term is a constant. Replacing $c^{1*}(s_j) = c(s_j) + \pi_{j+1}^1(s_{j+1} | z_j^1) - \pi_{j+1}^1(s_{j+1} | z_j^0)$, the optimal bid maximizes:

$$b_j^{1*} \in \arg \max_b \left[\int_b^{\infty} (b - c^{1*}(s_j)) p(\mathbf{x}) d(\mathbf{x}) \right]$$

$$b \in R$$

There is no general expression for the optimal bid that is “distribution free” and equivalent to expression (7). For each particular distribution of prices there will be a corresponding optimal price function. For example, if prices are uniformly distributed in the interval $[0, u]$, the optimal price is:

$b_j^{1*} = \frac{u + c^{1*}(s_j)}{2}$ for $0 \leq c^{1*}(s_j) \leq u$, in particular $b_j^{1*} = u/2$ for $c^{1*}(s_j) = 0$ and $b_j^{1*} > u$ for $c^{1*}(s_j) > u$.

Appendix 3

This appendix applies first price auction payment mechanisms to the example presented in section 5. To illustrate the concepts and formulas let us initially assume that the truck is originally located at vertex A . If contract AB has arrived at time t_N and the carrier status is $z_N = \{A\}$ (truck is empty and idle).

Best Responses are calculated using

$$b_j^{1*} \in \arg \max_b \left[\int_b^{\infty} (b - c^{1*}(s_j)) p(\mathbf{x}) d(\mathbf{x}) \right]$$

$$b \in \mathbb{R}$$

When the last shipment arrives, for each cost there is a price maximizes expected profits:

$$c_N = 3$$

$$p^{1*}(c_N = 3, b_N = 3) = 0$$

$$c_N = 2$$

$$p^{1*}(c_N = 2, b_N = 3 - e) = (3 - e - 2) * (1/4) \approx 1/4$$

$$p^{1*}(c_N = 2, b_N = 2 - e) = (2 - e - 2) * (1/4) + (2 - e - 2) * (1/2) \approx 0$$

$$c_N = 1$$

$$p^{1*}(c_N = 1, b_N = 3 - e) = (3 - e - 1) * (1/4) \approx 1/2$$

$$p^{1*}(c_N = 1, b_N = 2 - e) = (2 - e - 1) * (1/4) + (2 - e - 1) * (1/2) \approx 3/4$$

$$c_N = 0$$

$$p^{1*}(c_N = 0, b_N = 3 - e) = (3 - e - 0) * (1/4) \approx 3/4$$

$$p^{1*}(c_N = 0, b_N = 2 - e) = (2 - e - 0) * (1/4) + (2 - e - 0) * (1/2) \approx 3/2$$

$$p^{1*}(c_N = 0, b_N = 1 - e) = (1 - e - 0) * (1/4) + (1 - e - 0) * (1/2) + (1 - e - 0) * (1/4) \approx 1$$

Then, the prices for the last shipment are simply the best responses:

$$b_N(s_N = AB, c(s_N) = 1) = 2 - e$$

$$b_N(s_N = DA, c(s_N) = 2) = 3 - e$$

Let us now assume that the truck is located at vertex A and idle at time t_{N-1} with corresponding $z_{N-1} = \{A\}$. If contract AB has arrived at time t_{N-1} and the carrier status is $z_{N-1} = \{A\}$ (truck is empty and idle), the incremental cost is in this case is:

$$c(s_{N-1} = AB) = d(a, z_{N-1}^1, t'_{N-1}) - d(a, z_{N-1}^0, t'_{N-1}) = 1 - 0 = 1$$

The term $\pi_N^1(s_N | z_{N-1}^1)$ is calculated taking into account that $z_{N-1}^1 = \{A; AB\}$ and the future status is going to be $z_N = \{B\}$, then $c(s_N = AB) = 2$ and $c(s_N = DA) = 3$. For the former cost the expected profit is:

$$E_{(x)}[(b_N^{1*} - c(s_N = AB))I_N] = 1/4.$$

For the latter cost the expected profit is:

$$E_{(x)}[(b_N^{1*} - c(s_N = DA))I_N] = 0.$$

The term $\pi_N^1(s_N | z_{N-1}^1)$ then is estimated as:

$$\pi_N^1(s_N | z_{N-1}^1) = E_{(w_N)}[E_{(x)}[(b_N^{1*} - c(s_N) | z_{N-1}^1)I_N]] = (1/2)(1/4) + (1/2)0 = 1/8$$

The term $\pi_N^0(s_N | z_{N-1}^0)$ is calculated taking into account that $z_{N-1}^0 = \{A\}$ and the future status is going to be $z_N = \{A\}$, then $c(s_N = AB) = 1$ and $c(s_N = DA) = 2$. For the former cost the expected profit is:

$$E_{(x)}[(b_N^{1*} - c(s_N = AB))I_N] = 3/4.$$

For the latter cost the expected profit is:

$$E_{(x)}[(b_N^{1*} - c(s_N = DA))I_N] = 1/4$$

The term $\pi_N^0(s_N | z_{N-1}^0)$ then is estimated as:

$$\pi_N^0(s_N | z_{N-1}^0) = E_{(w_N)}[E_{(x)}[(b_N^{1*} - c(s_N) | z_{N-1}^0)I_N]] = (1/2)3/4 + (1/2)(1/4) = 1/2$$

Then, the cost $c^{1*}(s_{N-1})$ is:

$$c^1(s_{N-1} = AB) = 1 - 1/8 + 1/2 = 11/8$$

The best response to this cost is a price:

$$b_{N-1}(s_{N-1} = AB) = 2 - e$$

Let us now assume that the truck is located at vertex A and idle at time t_{N-1} with corresponding $z_{N-1} = \{A\}$. If contract DA has arrived at time t_{N-1} , the carrier status is $z_{N-1} = \{A\}$ (truck is empty and idle), the incremental cost is in this case is:

$$c(s_{N-1} = DA) = d(a, z_{N-1}^1, t'_{N-1}) - d(a, z_{N-1}^0, t'_{N-1}) = 2 - 0 = 2$$

The term $\pi_N^1(s_N | z_{N-1}^1)$ is calculated taking into account that $z_{N-1}^1 = \{A; DA\}$ and the future status is going to be $z_N = \{D, DA\}$, then $c(s_N = AB) = 1$ and $c(s_N = DA) = 0$. For the former cost the expected profit is:

$$E_{(x)}[(b_N^{1*} - c(s_N = AB))I_N] = 3/4.$$

For the latter cost the expected profit is:

$$E_{(x)}[(b_N^{1*} - c(s_N = DA))I_N] = 3/2.$$

The term $\pi_N^1(s_N | z_{N-1}^1)$ then is estimated as:

$$\pi_N^1(s_N | z_{N-1}^1) = E_{(w_N)}[E_{(x)}[(b_N^{1*} - c(s_N) | z_{N-1}^1)I_N]] = (1/2)(3/4) + (1/2)(3/2) = 9/8$$

The term $\pi_N^0(s_N | z_{N-1}^0)$ is calculated taking into account that $z_{N-1}^0 = \{A\}$ and the future status is going to be $z_N = \{A\}$, then $c(s_N = AB) = 1$ and $c(s_N = DA) = 2$. For the former cost the expected profit is:

$$E_{(x)}[(b_N^{1*} - c(s_N = AB))I_N] = 3/4.$$

For the latter cost the expected profit is:

$$E_{(x)}[(b_N^{1*} - c(s_N = DA))I_N] = 1/4$$

The term $\pi_N(s_N | z_{N-1}^0)$ then is estimated as:

$$\pi_N^1(s_N | z_{N-1}^1) = E_{(w_N)}[E_{(x)}[(b_N^{1*} - c(s_N) | z_{N-1}^0)I_N]] = (1/2) 3/4 + (1/2) (1/4) = 1/2$$

Then, the cost $c^{1*}(s_{N-1})$ is:

$$c^{1*}(s_{N-1} = DA) = 2 - 9/8 + 1/2 = 11/8$$

The best response to this cost is a price:

$$b_{N-1}(s_{N-1} = DA) = 2 - e$$

The profits are:

$$(2 - 11/8) * (1/4) + (2 - 11/8) * (1/2) = 5/32 + 10/32 = 15/32$$

With a price of $3 - e$, profits are smaller:

$$(3 - 11/8) * (1/4) = 13/32$$

This simple example illustrates the importance of the given or assumed price distribution when payments are similar to first price auction payments. . This is reflected in the prices starting from point A and with no outstanding contracts: $b_N(s_N = AB) = 2 - e$ and $b_{N-1}(s_{N-1} = AB) = 2 - e$ (price remains constant); $b_N(s_N = DA) = 3 - e$ and $b_{N-1}(s_{N-1} = DA) = 2 - e$ (price goes down). In addition, first price auction payment mechanisms may lead to inefficient ex-ante allocations since the carrier prices the contracts above the marginal cost, i.e., the lowest expected cost carrier does not serve the contract even though it would be ex-ante optimal to do so. The same phenomena was observed by Figliozzi et al. (2005) when simulating first and second price sequential auction marketplaces.